

# Operating Signals for Transit

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# Signal Design Toolbox

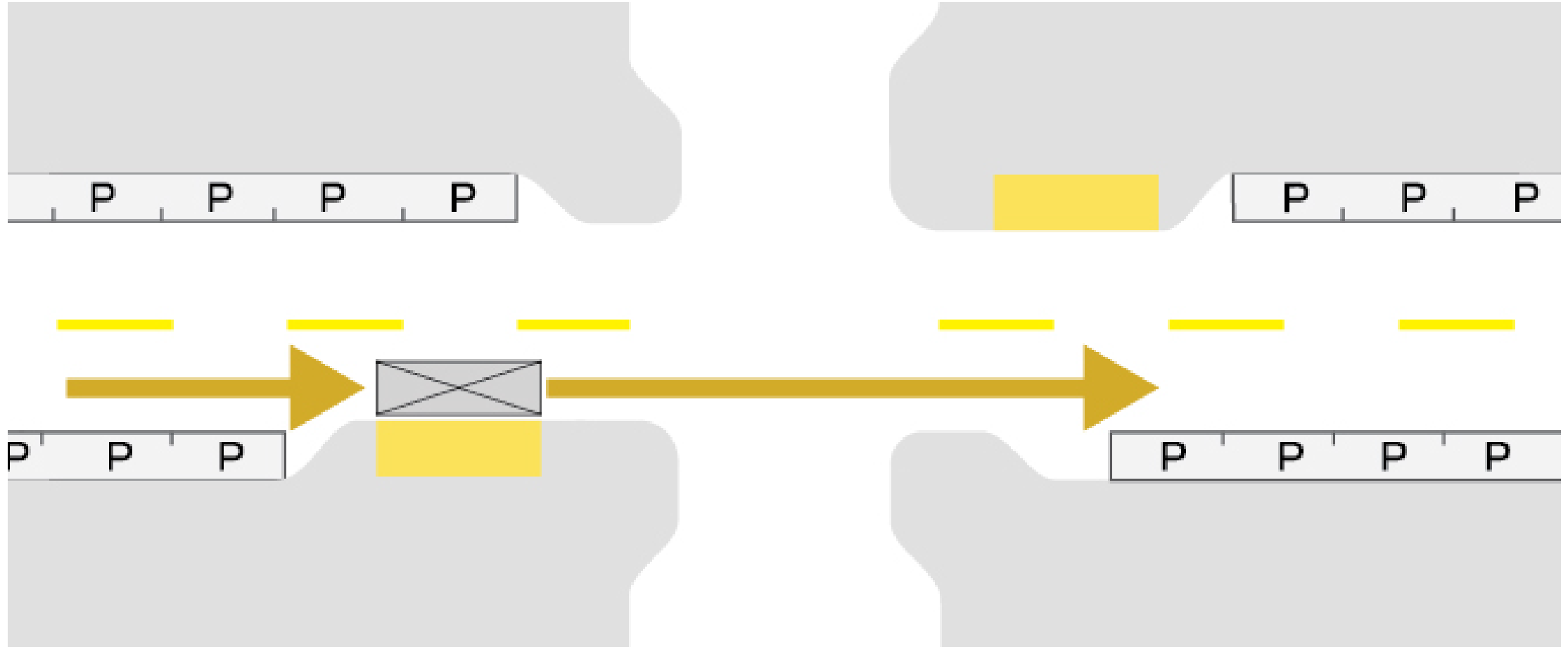
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Key Terms

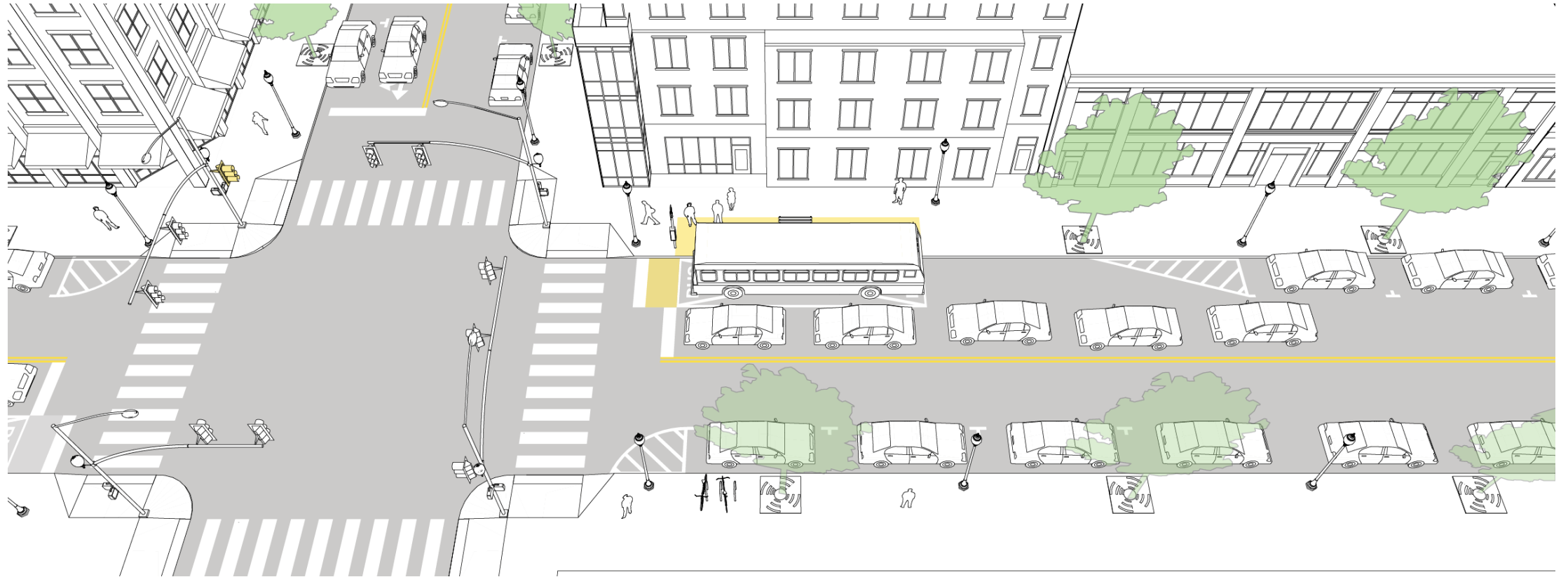




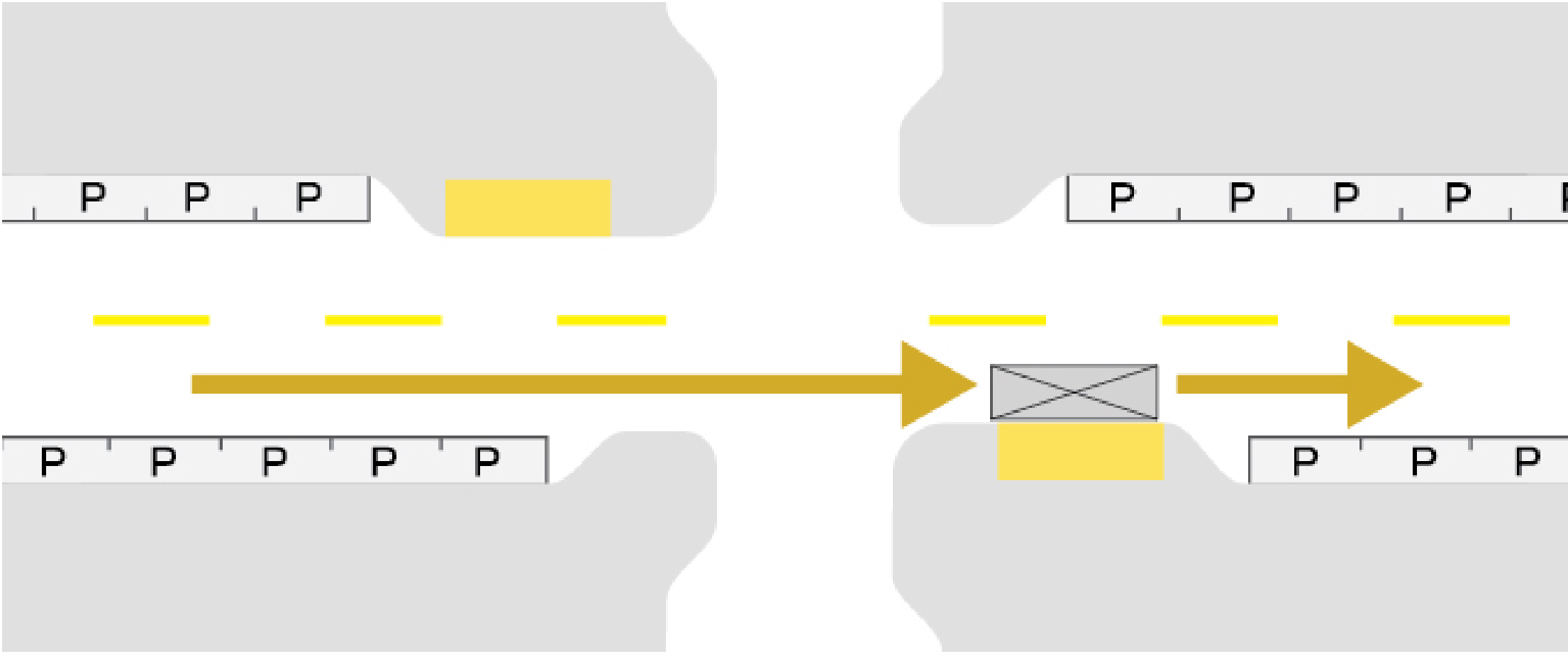
# Stop Location – Near Side



# Near-Side, Pull-Out Stop



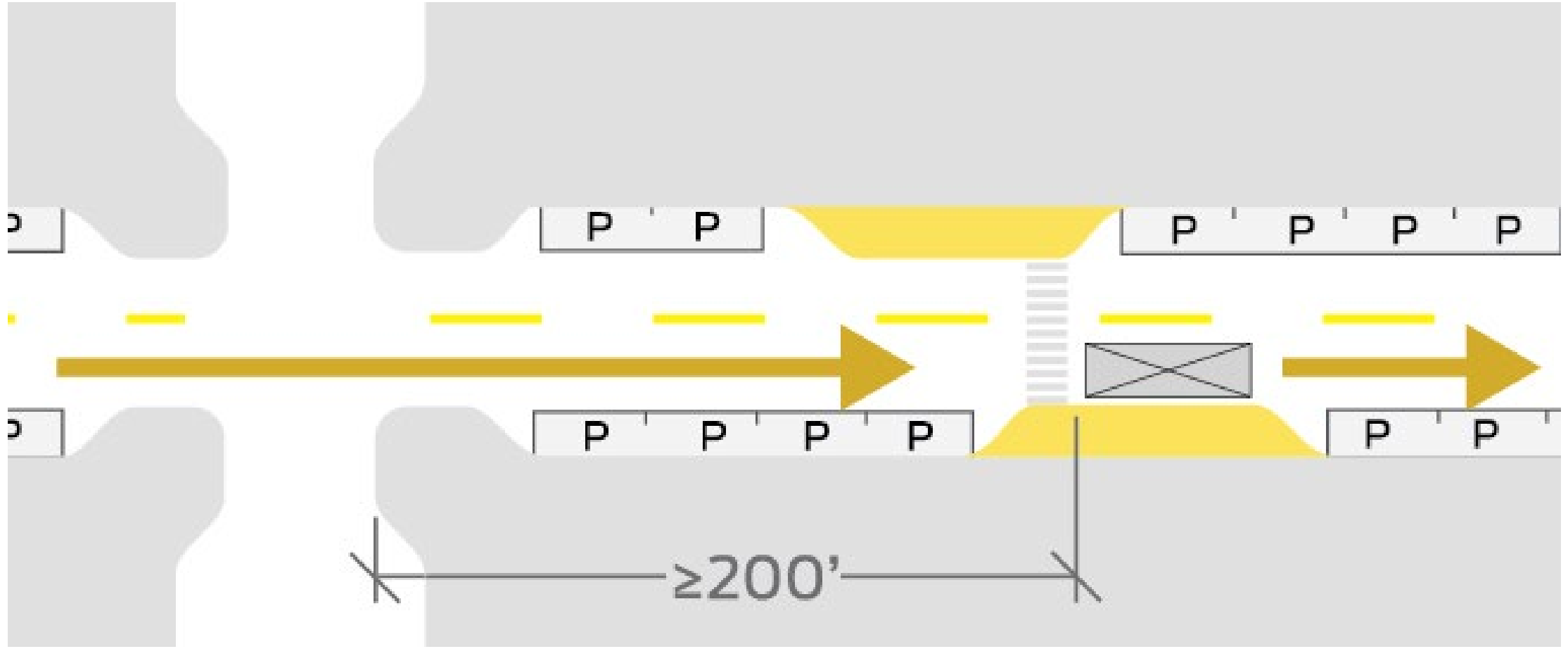
# Stop Location – Far Side



# Far-Side, In-Lane Stop



# Stop Location – Mid-Block



# Transit Lane

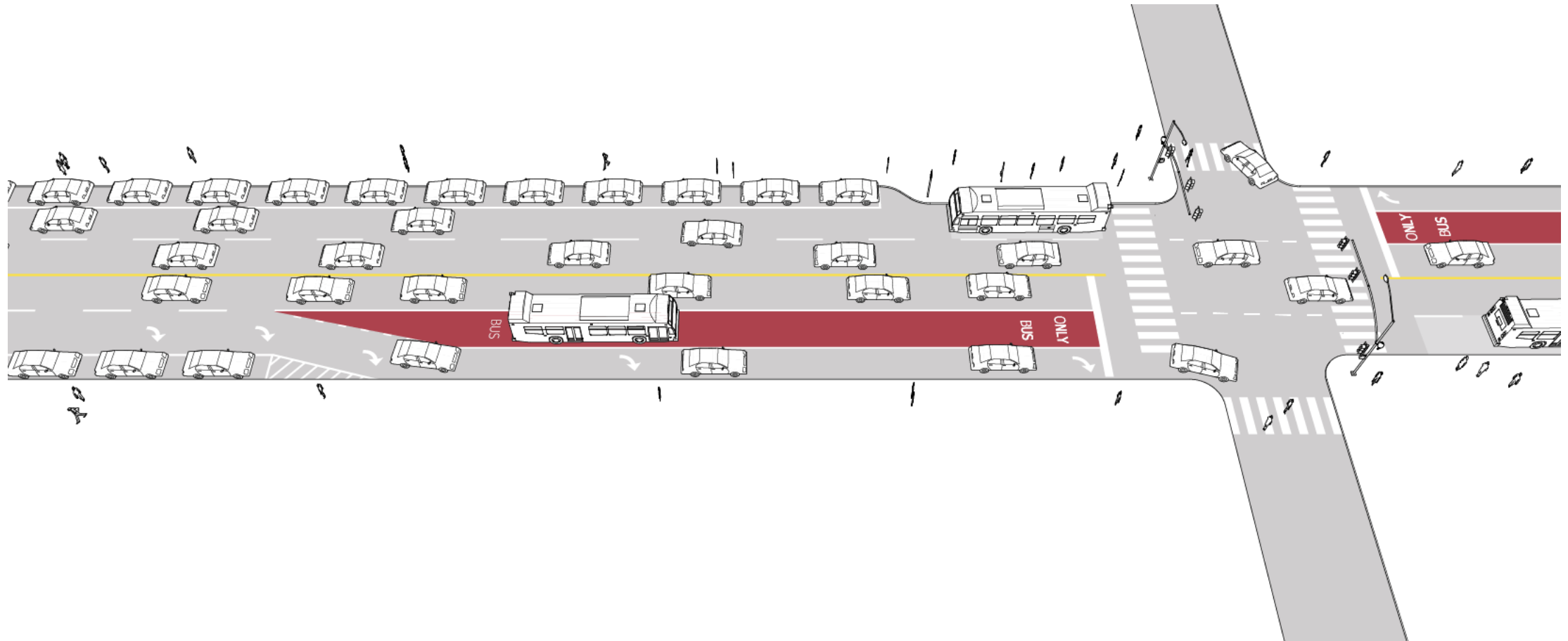




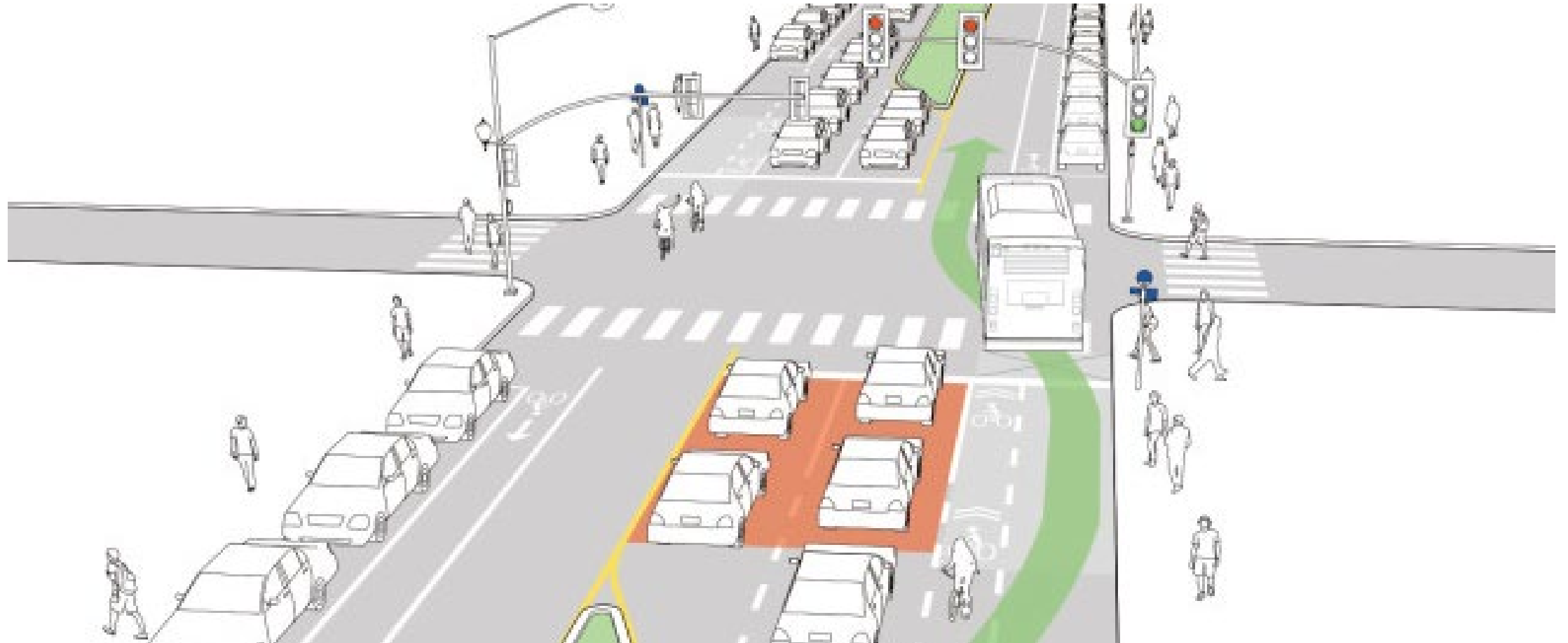
# Transitway



# Transit Approach Lane / Queue Bypass

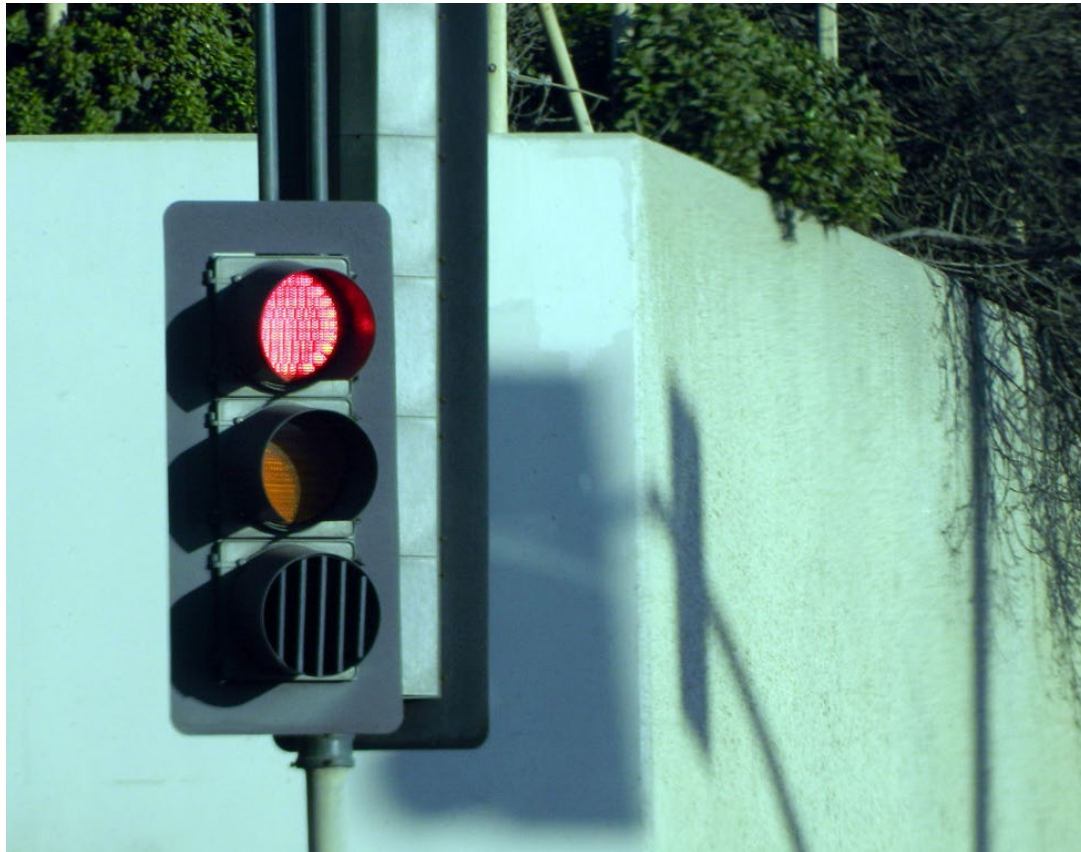


# Queue Jump



# Transit Signals

Louvered signal



Transit Signal Head



# Active Transit Signal Priority

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Toolbox





# Using Signals to Give Transit Priority

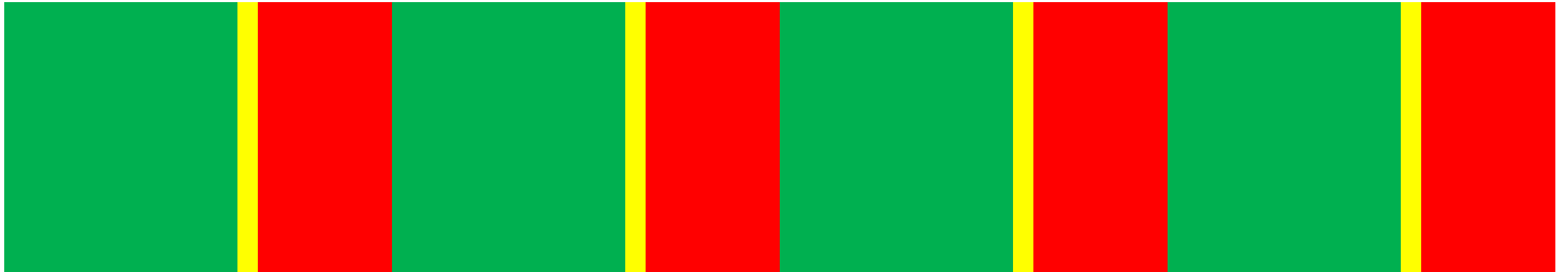
- Use TSP to support project goals
- Combine TSP with geometric treatments
- Avoid penalizing pedestrians
- Consider predictability for all users

# When do I give active priority?

*(Rules of thumb!)*

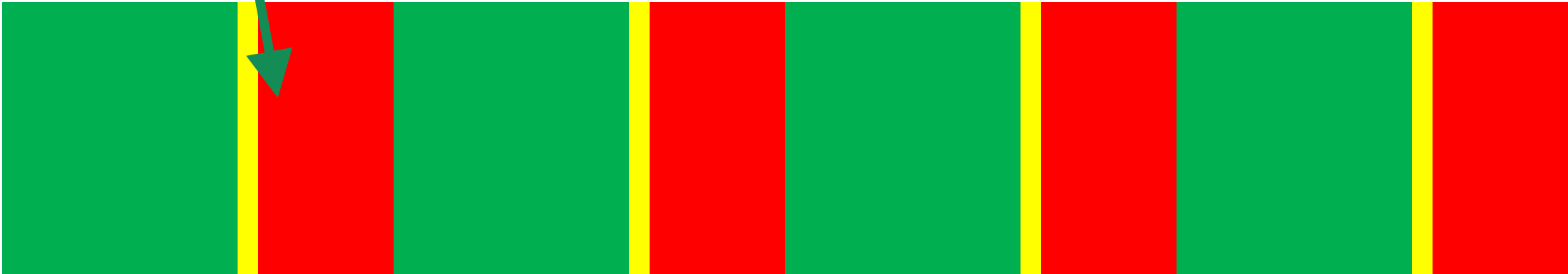
- Buses per hour: *(typically fewer than 15 per hour)*
- v/c ratio? *(0.5 – 0.7, may work up to 0.9)*
- Behind the schedule, or always? *(policy decision)*

# Typical Active TSP

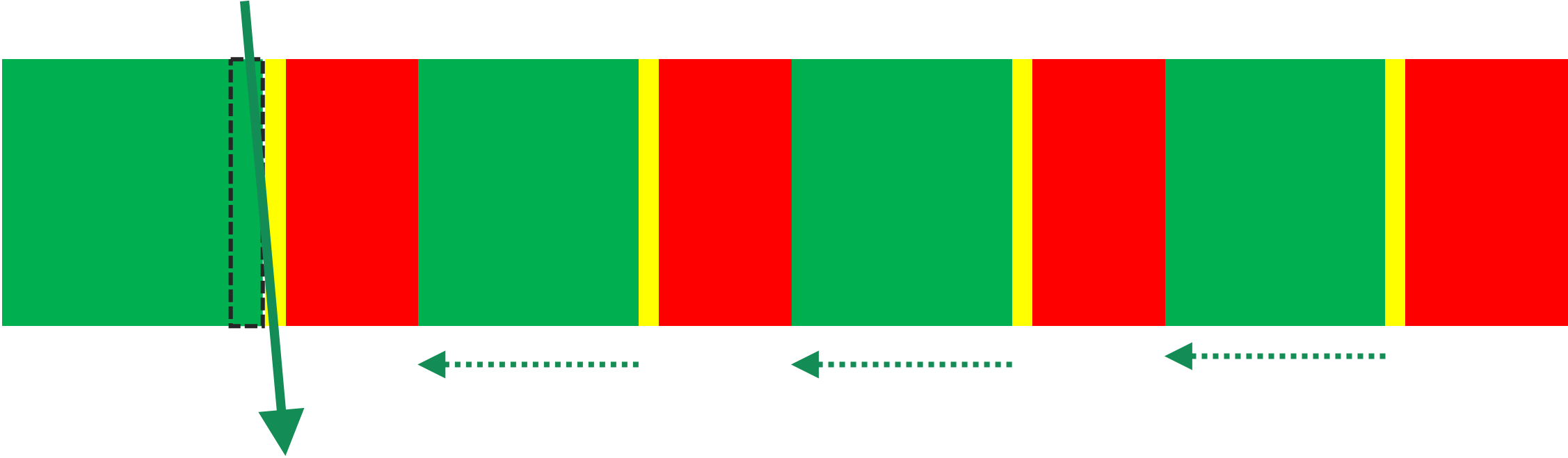


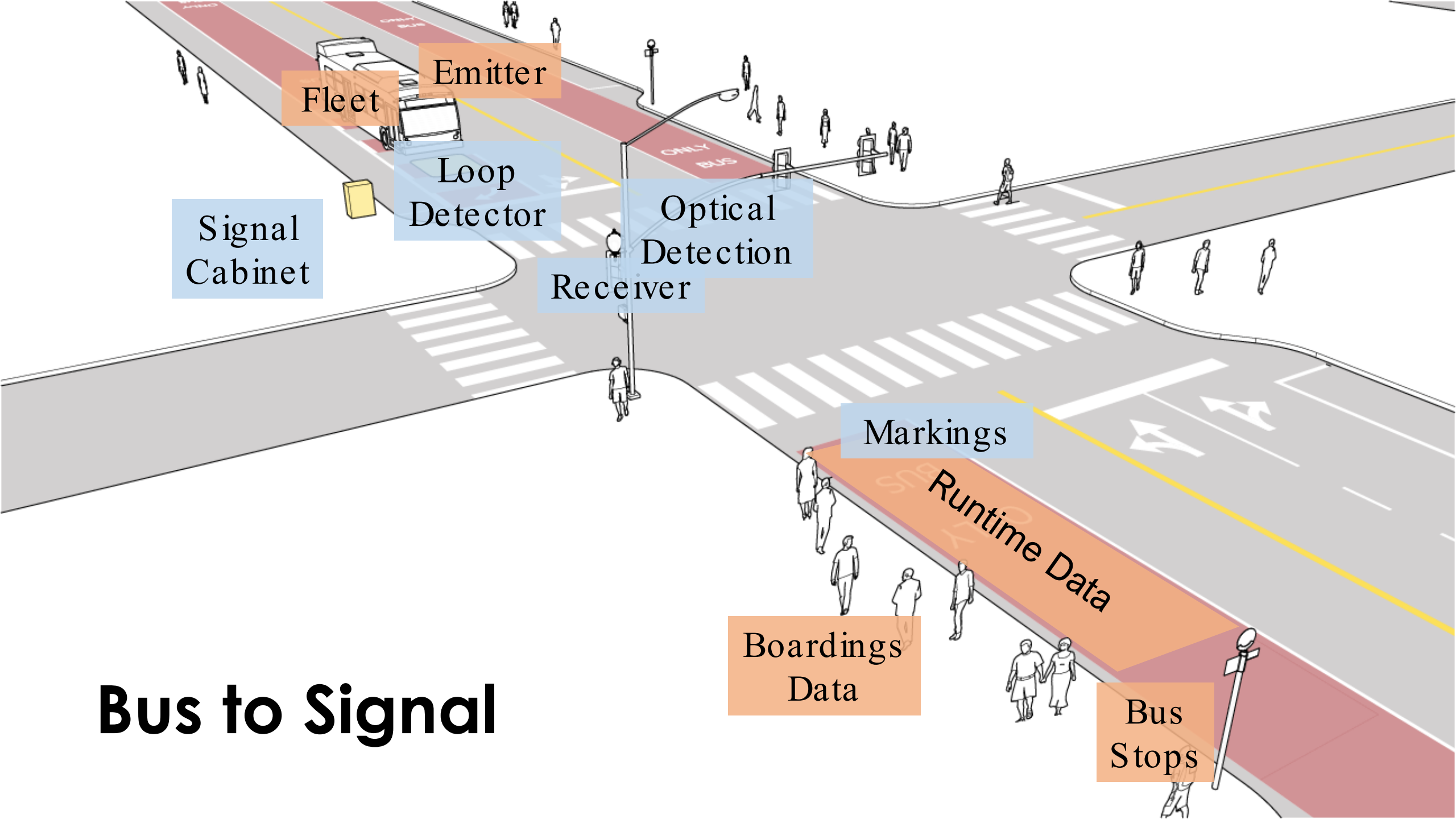


# Typical Active TSP

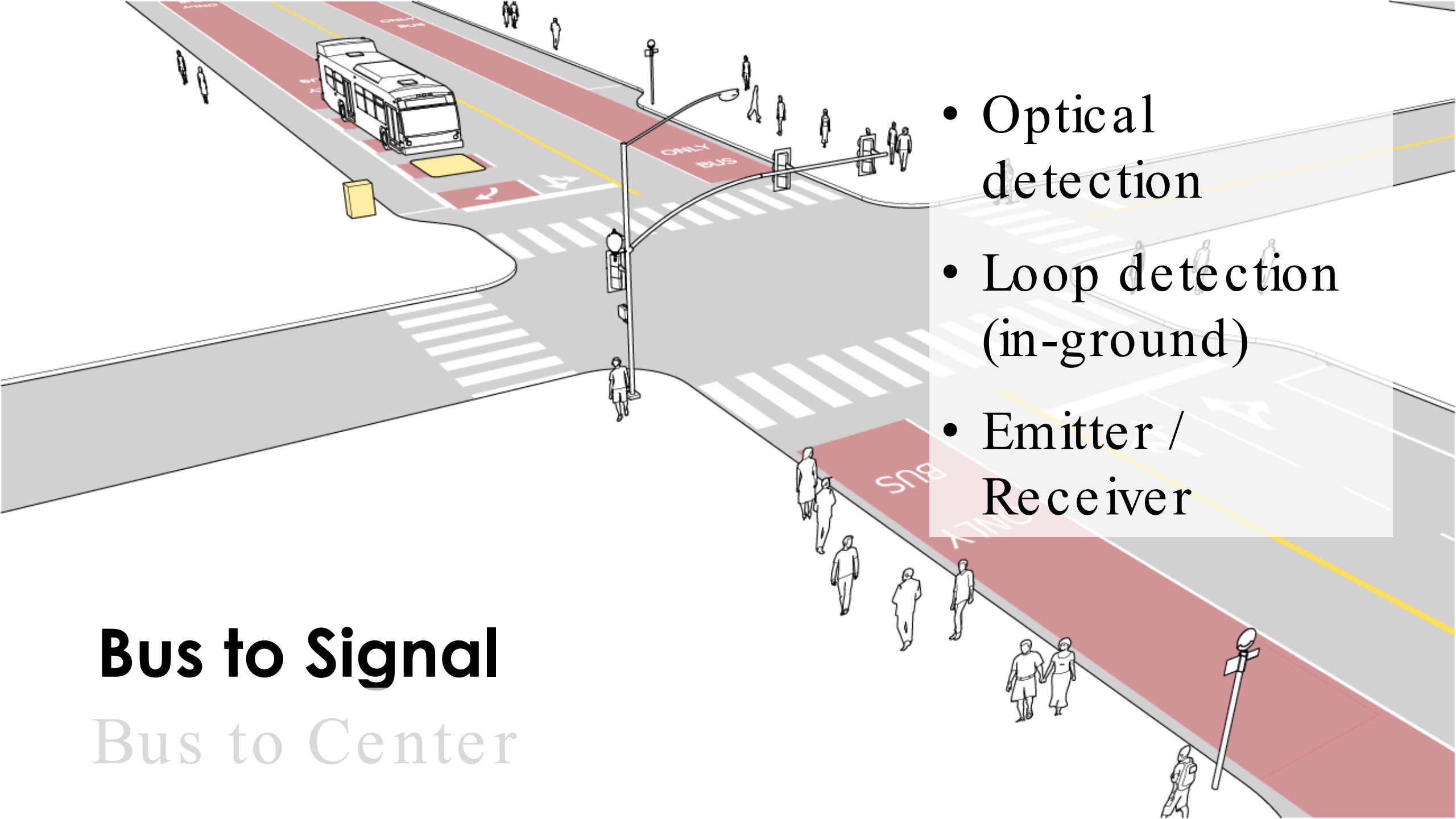


# Typical Active TSP





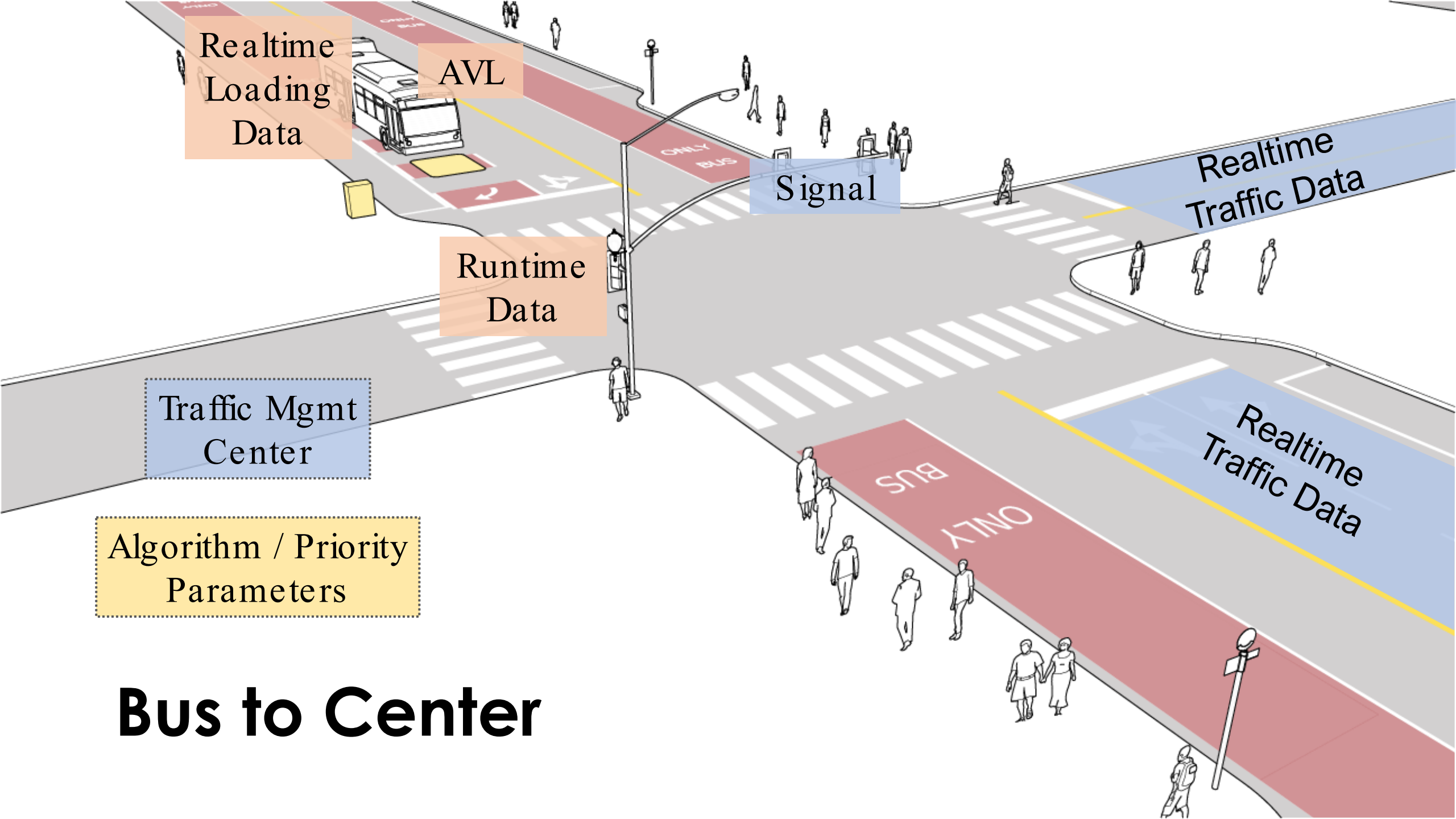
# Bus to Signal

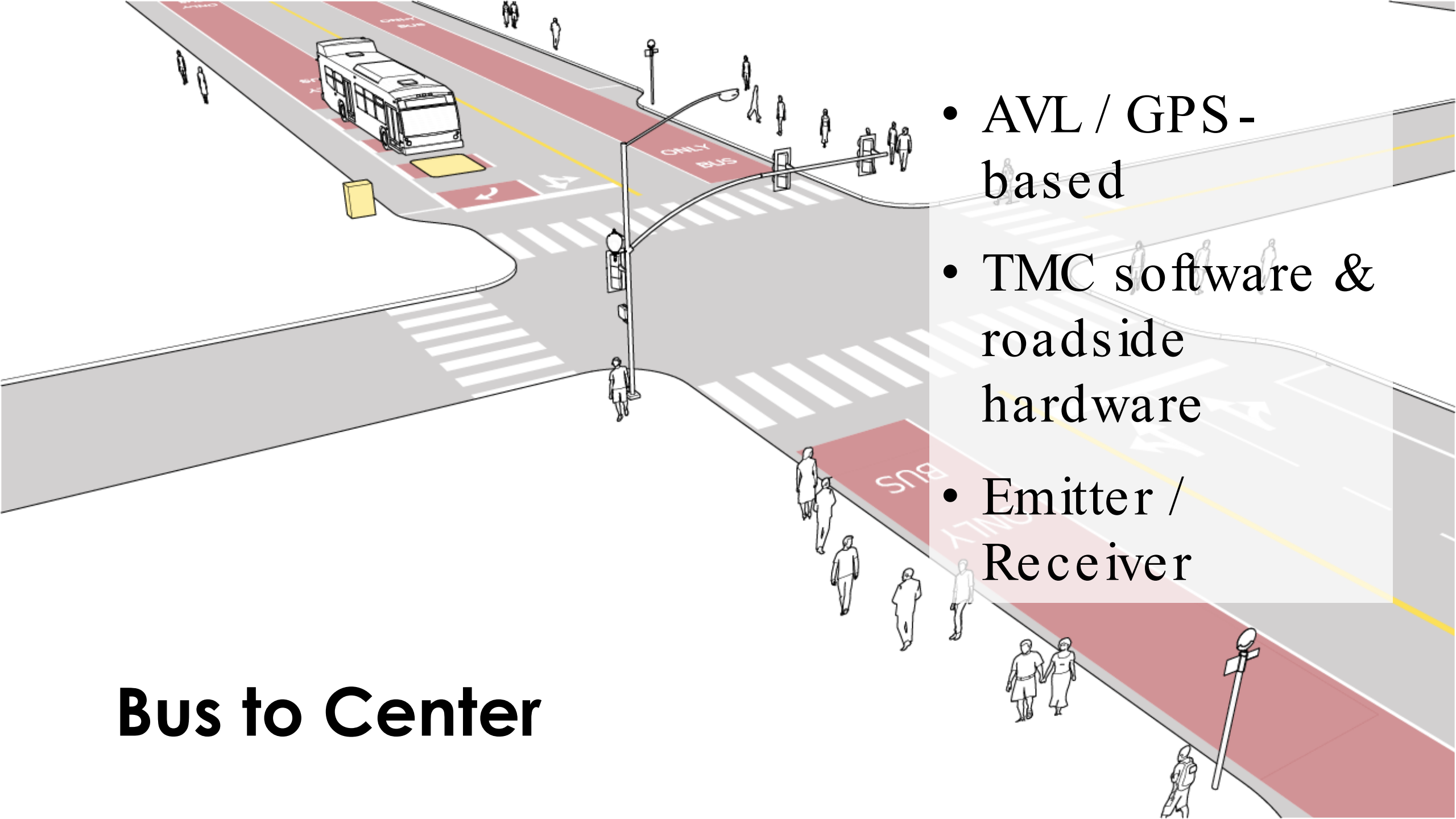


- Optical detection
- Loop detection (in-ground)
- Emitter / Receiver

**Bus to Signal**

Bus to Center





- AVL / GPS - based
- TMC software & roadside hardware
- Emitter / Receiver

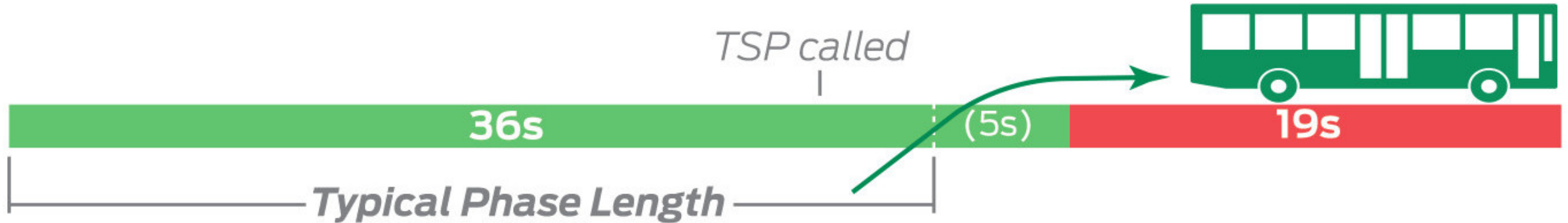
**Bus to Center**

# Active TSP Tools

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# Green Extension



## Applications

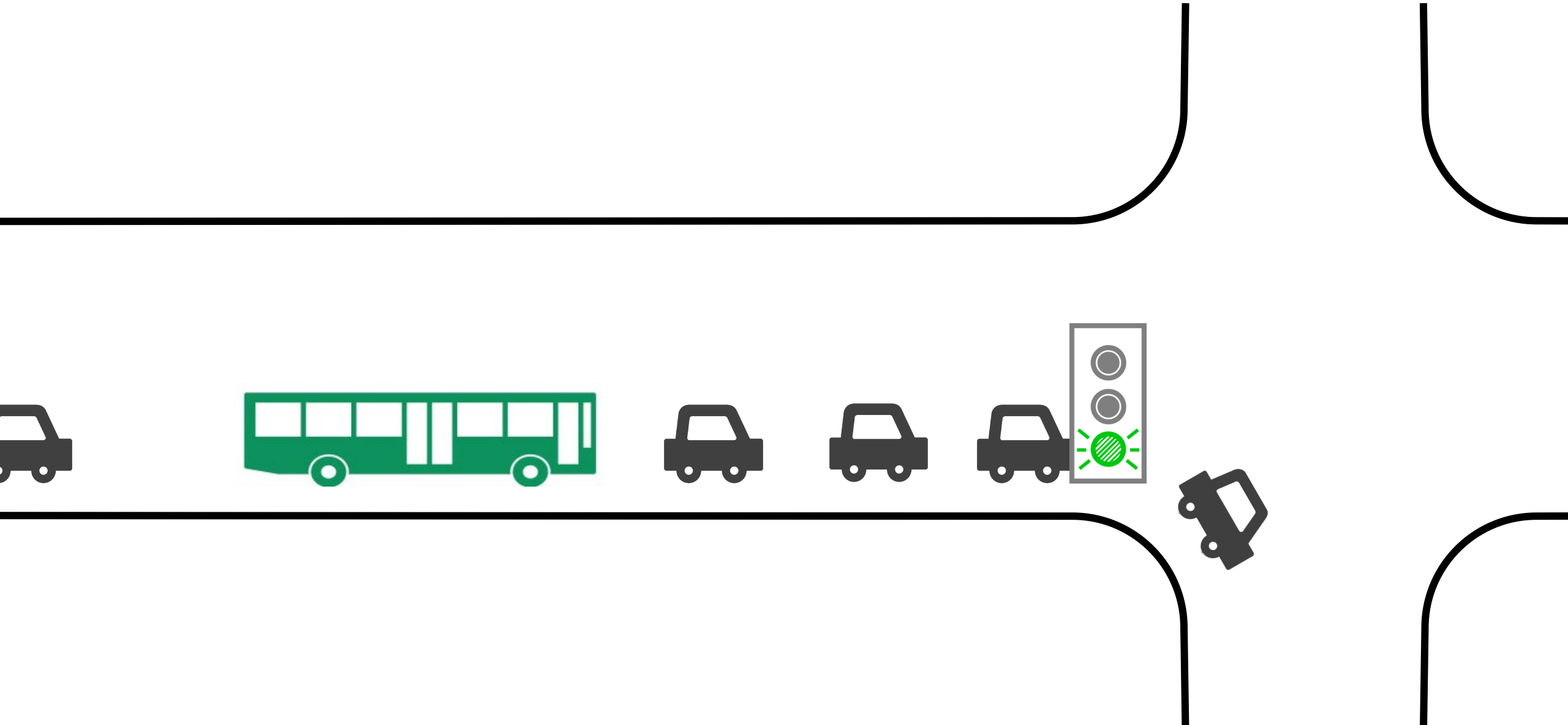
- Typically far-side or no stop location
- Mixed travel, transit lane, or transitway
- May use advance detection

## Benefits & Challenges

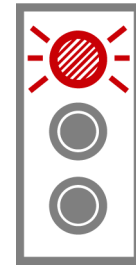
- Relatively simple to implement
- Doesn't affect pedestrian crossing time (on thru street)



# Before



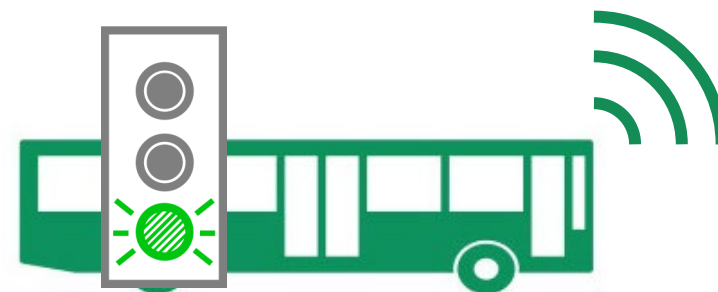
# Before



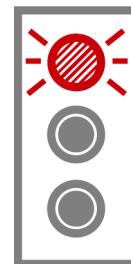
# Green Extension



# Green Extension



# Green Extension



# Green Reallocation



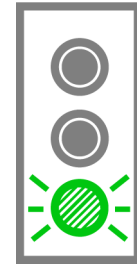
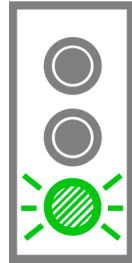
## Applications

- Near-side, far-side, or no stop location;
- Mixed travel, transit lane, or transitway
- Requires advance detection

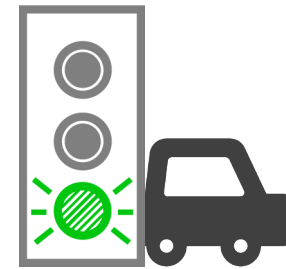
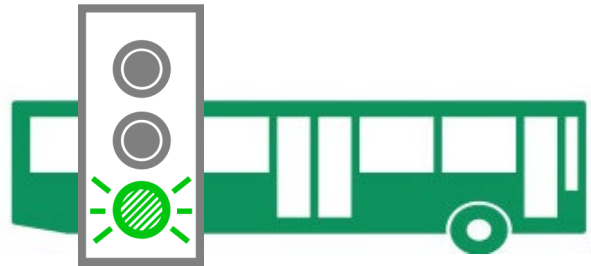
## Benefits & Challenges

- Doesn't change red / green allocation
- Shortens cross-street pedestrian crossing time

# Before

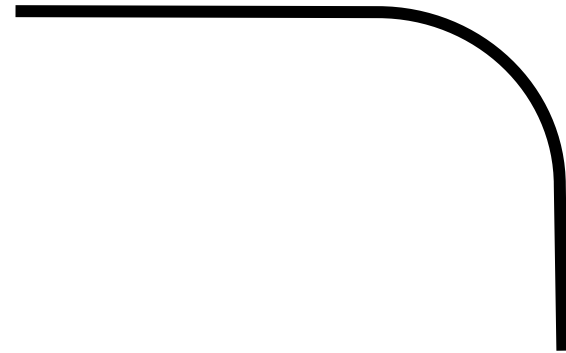
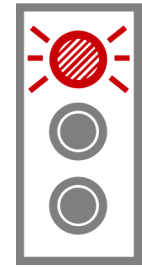
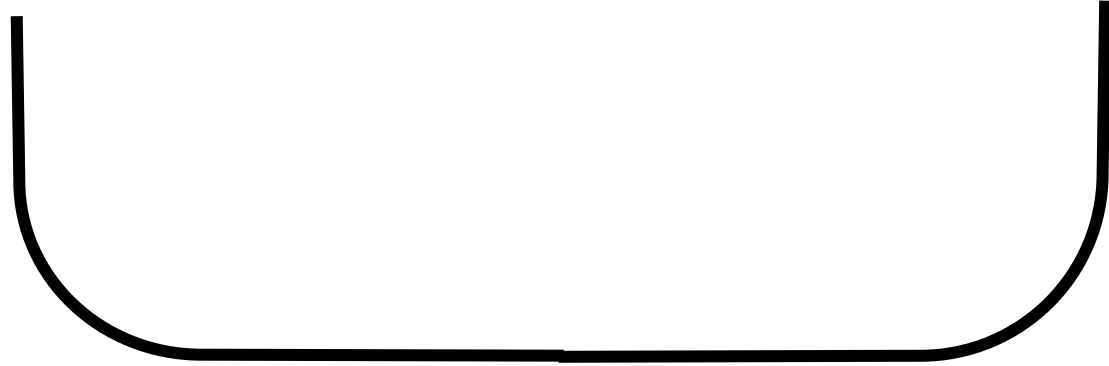


# Before

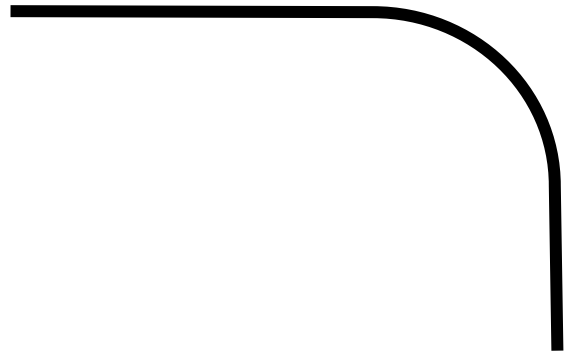
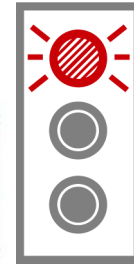
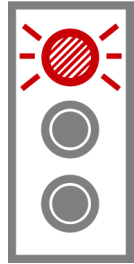
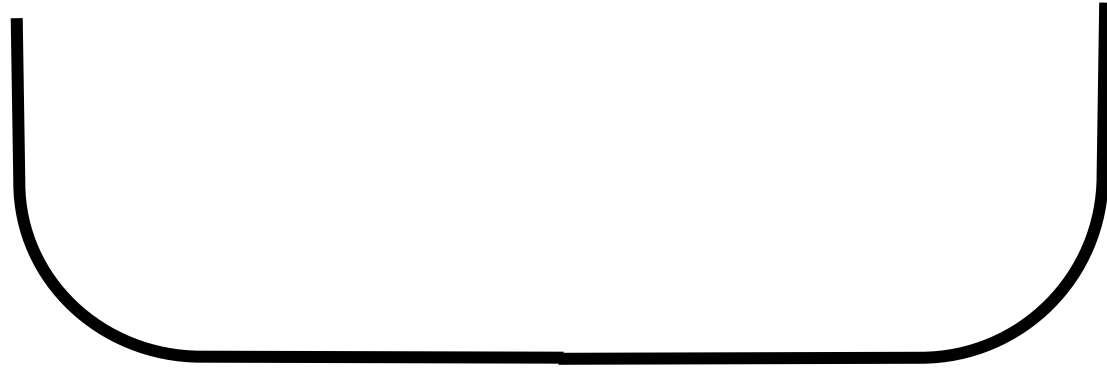
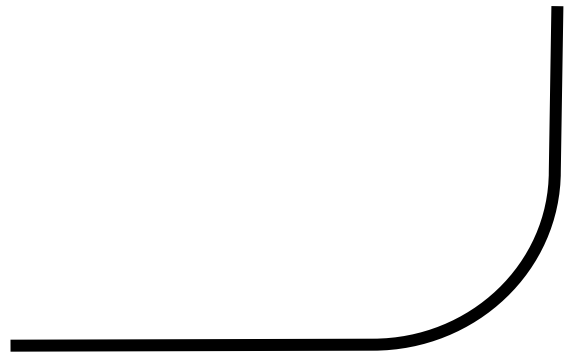




# Before



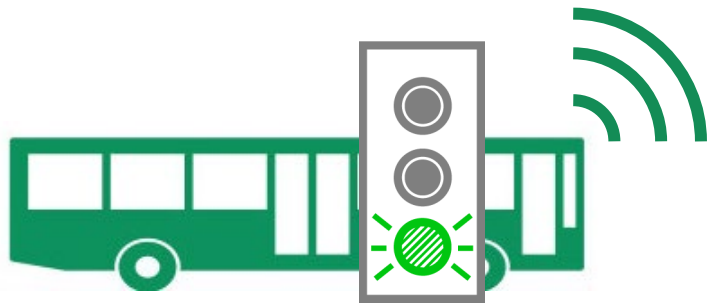
# Before



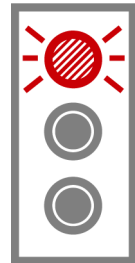
# Green Allocation



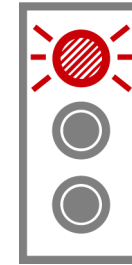
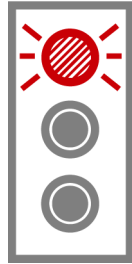
# Green Allocation



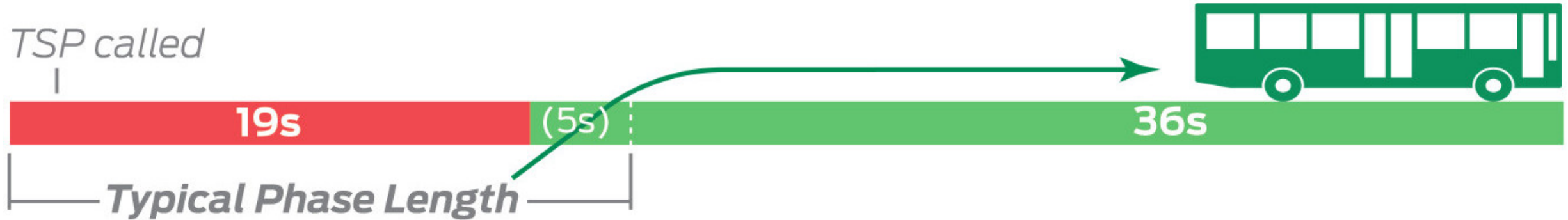
# Green Allocation



# Green Allocation



# Red Truncation



## Applications

- Far-side stop / no stop
- Congested locations / long queues
- High-turning movement counts

## Benefits & Challenges

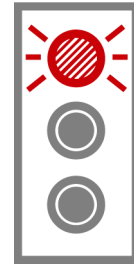
- Metering queue length in front of transit
- Difficult to model and implement
- Pedestrian crossing time on cross-street shortened

# Before

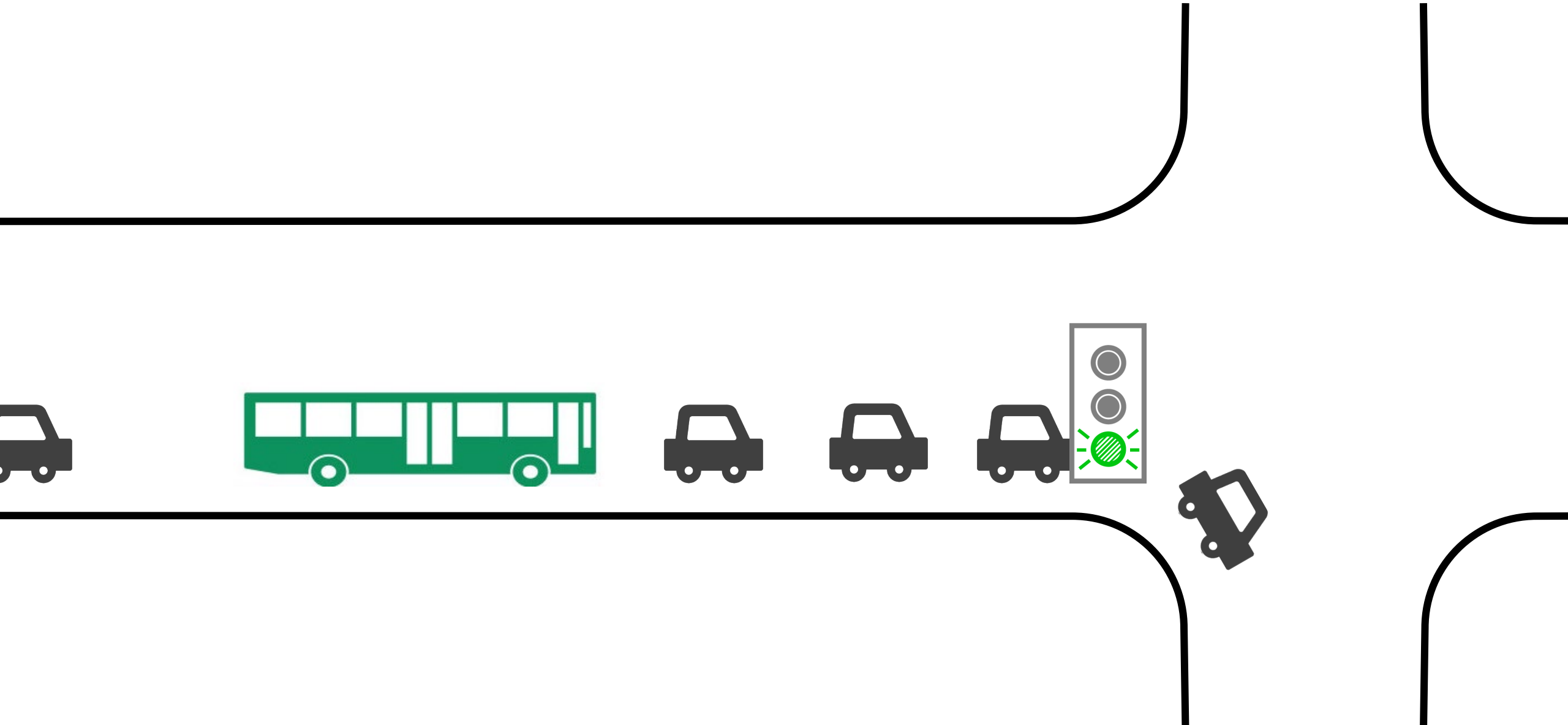




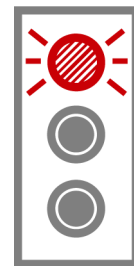
# Before



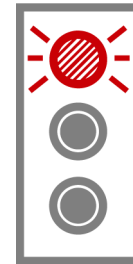
# Before



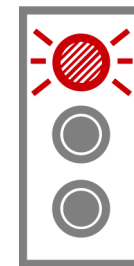
# Before



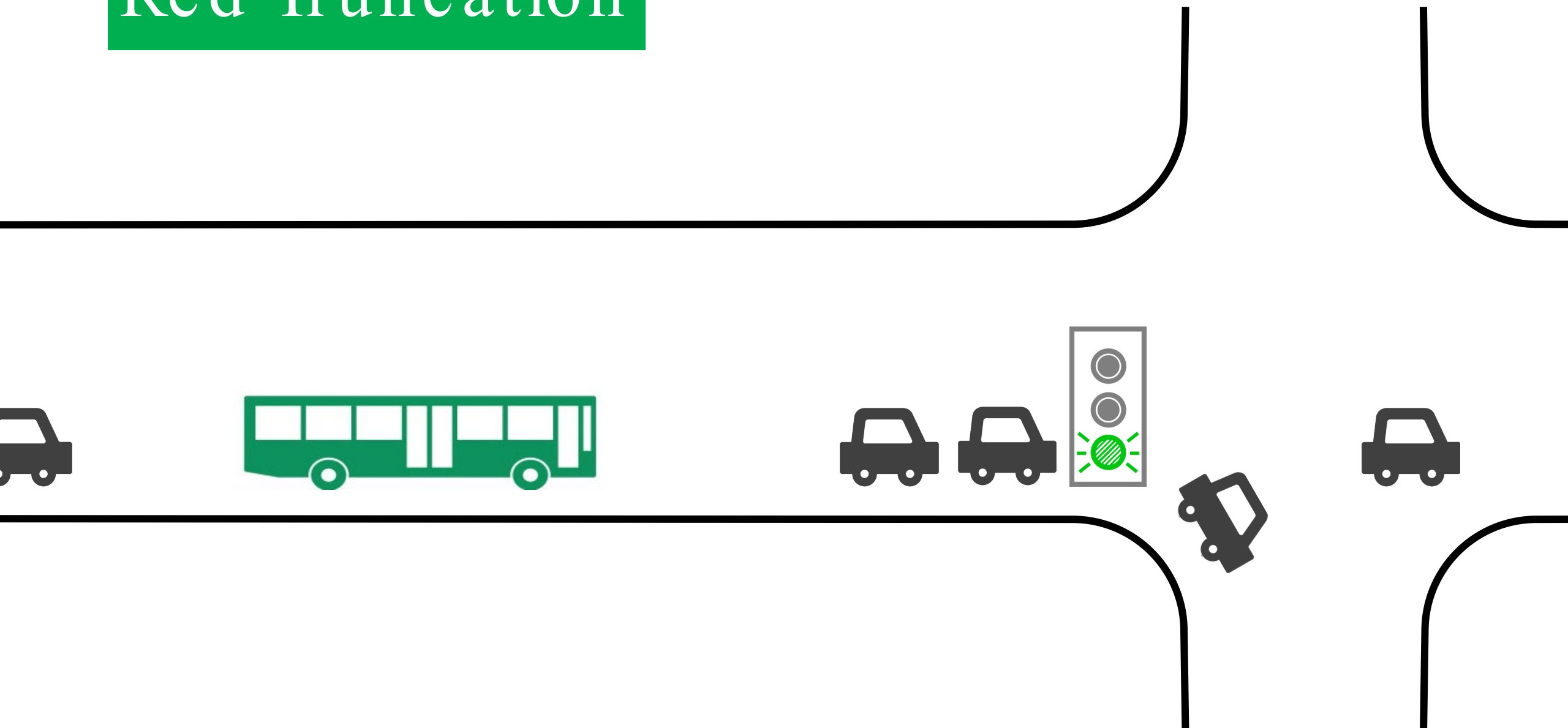
# *Red Truncation*



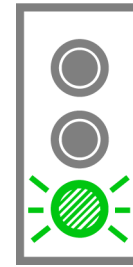
# Red Truncation



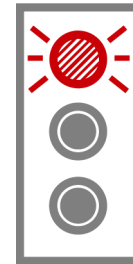
# Red Truncation



# Red Truncation

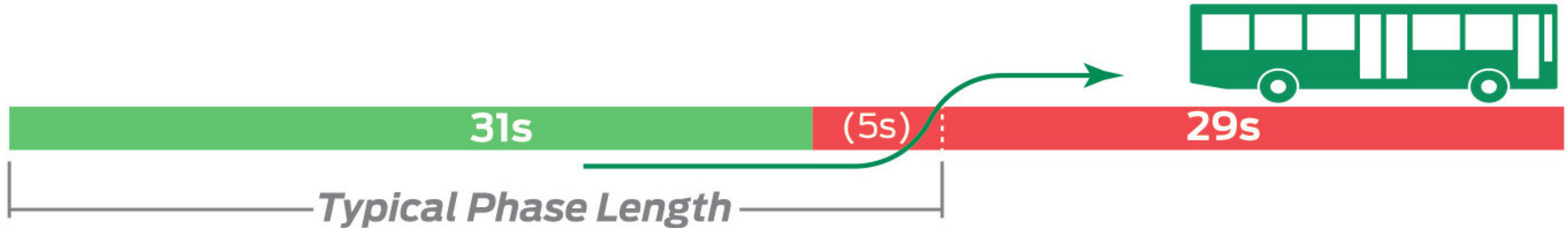


# Red Truncation





# Upstream Green Truncation



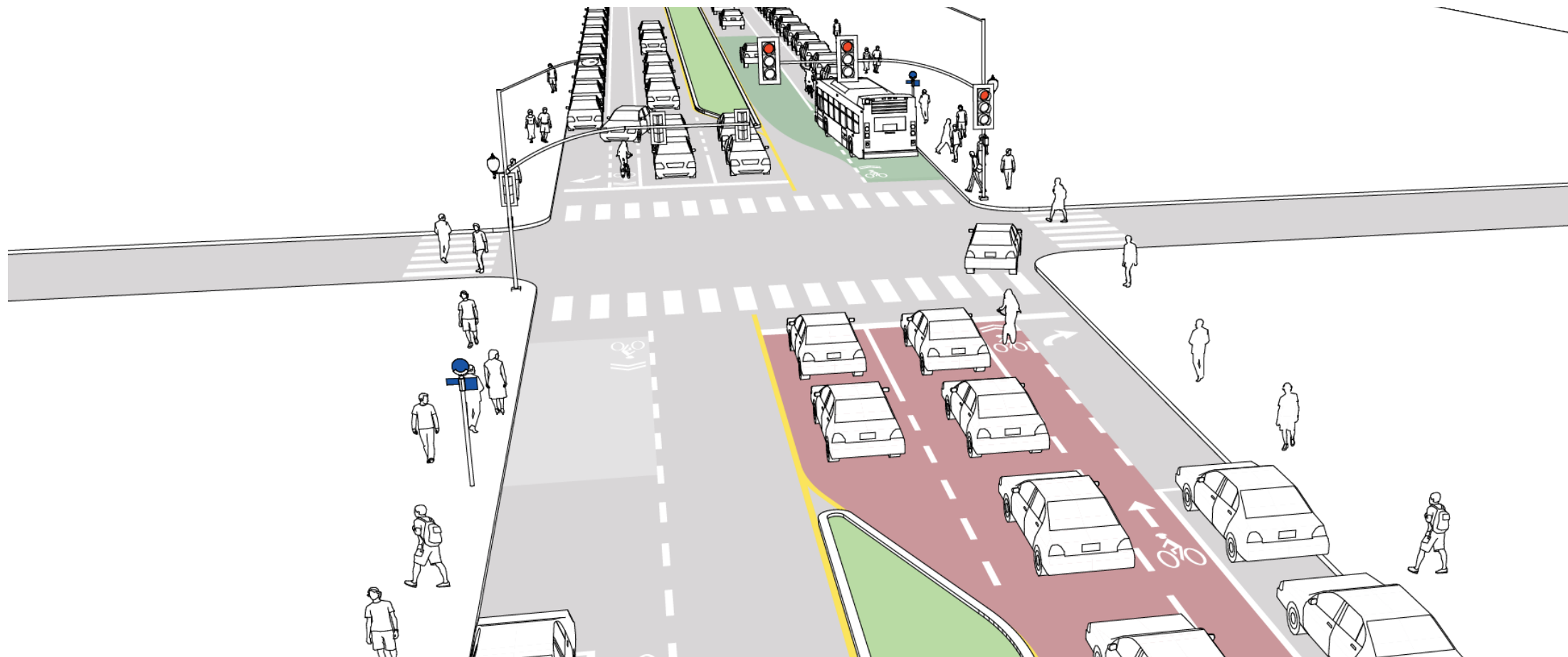
## Applications

- Near- or Far-side Pull-Out stops
- Bus Turns or Merges
- Generally mixed travel conditions

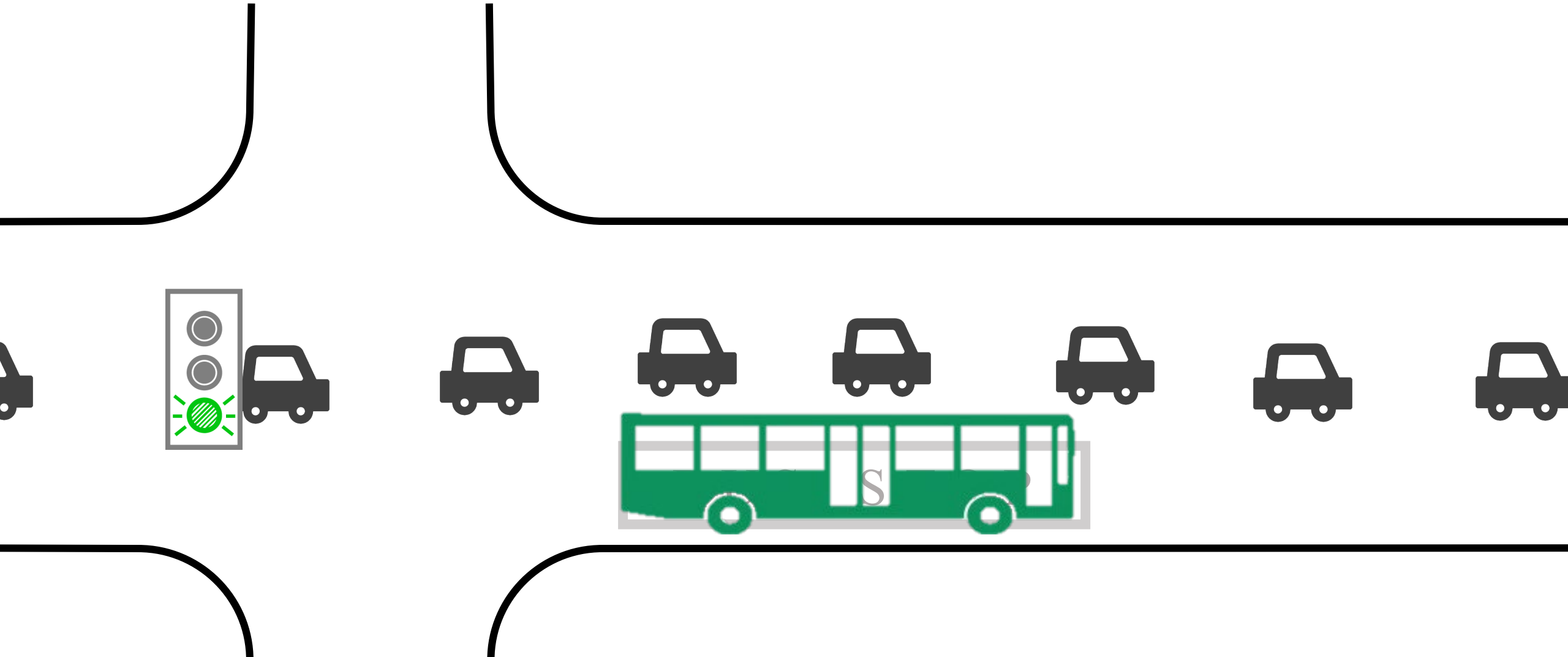
## Benefits & Challenges

- Where remerge from stop is a common delay culprit
- No impact to people walking; may impact unprotected bike facilities

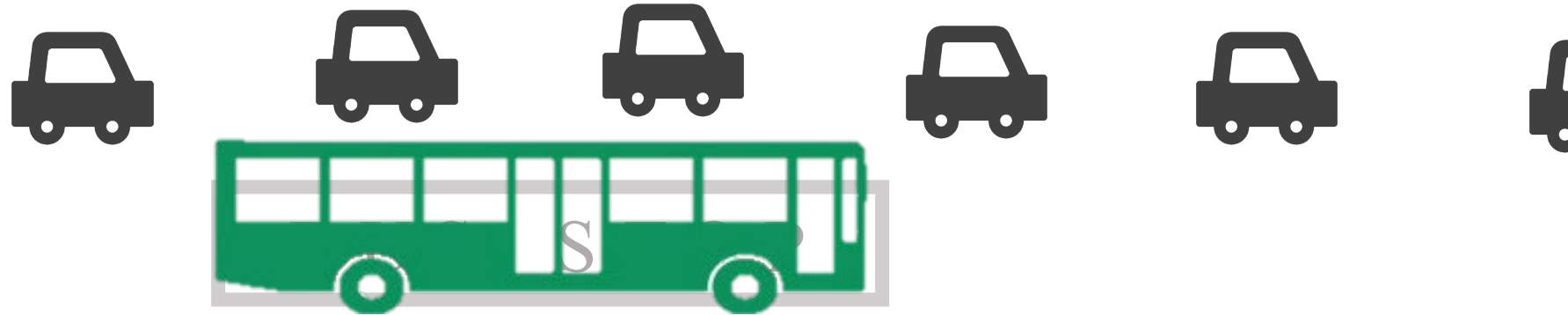
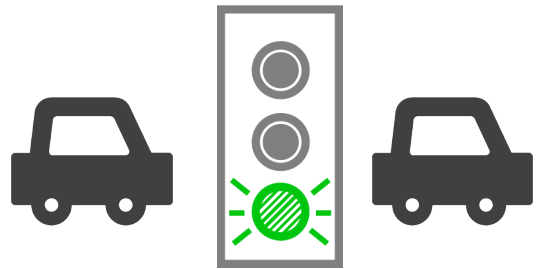
# Reverse Queue Jump



# Before



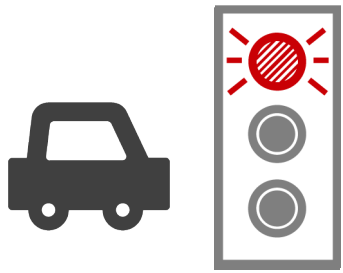
# Before



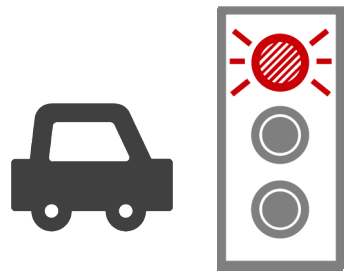
# Upstream Green Truncation



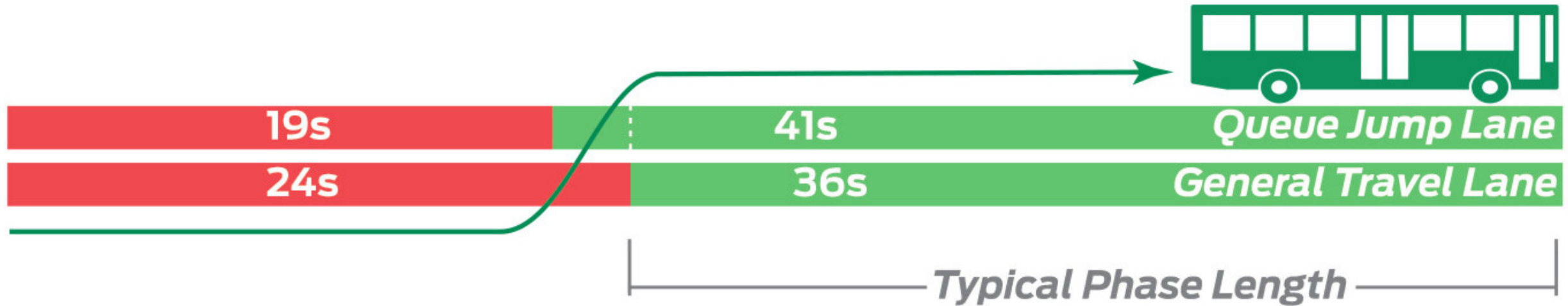
# Upstream Green Truncation



# Upstream Green Truncation



# Phase Insertion



## Applications

- Near-side pull-out stops
- Transit Approach Lanes / Queue Jumps, Transit Lanes

## Benefits & Challenges

- Flexible actuation / detection
- Can co-implement with LPI / LBI.





Westlake Ave, Seattle



Westlake Ave

Westlake Ave, Seattle



Westlake Ave, Seattle

# Phase Reservice



## Applications

- Any stop location type
- Bus turns & Queue Jumps
- Transit Lanes, Transitways, or Mixed Travel

## Benefits & Challenges

- Addresses known problems, and requires minimal change to existing phasing
- May impact pedestrian crossing time with conflicting movements

# Transit-Friendly Signal Progression

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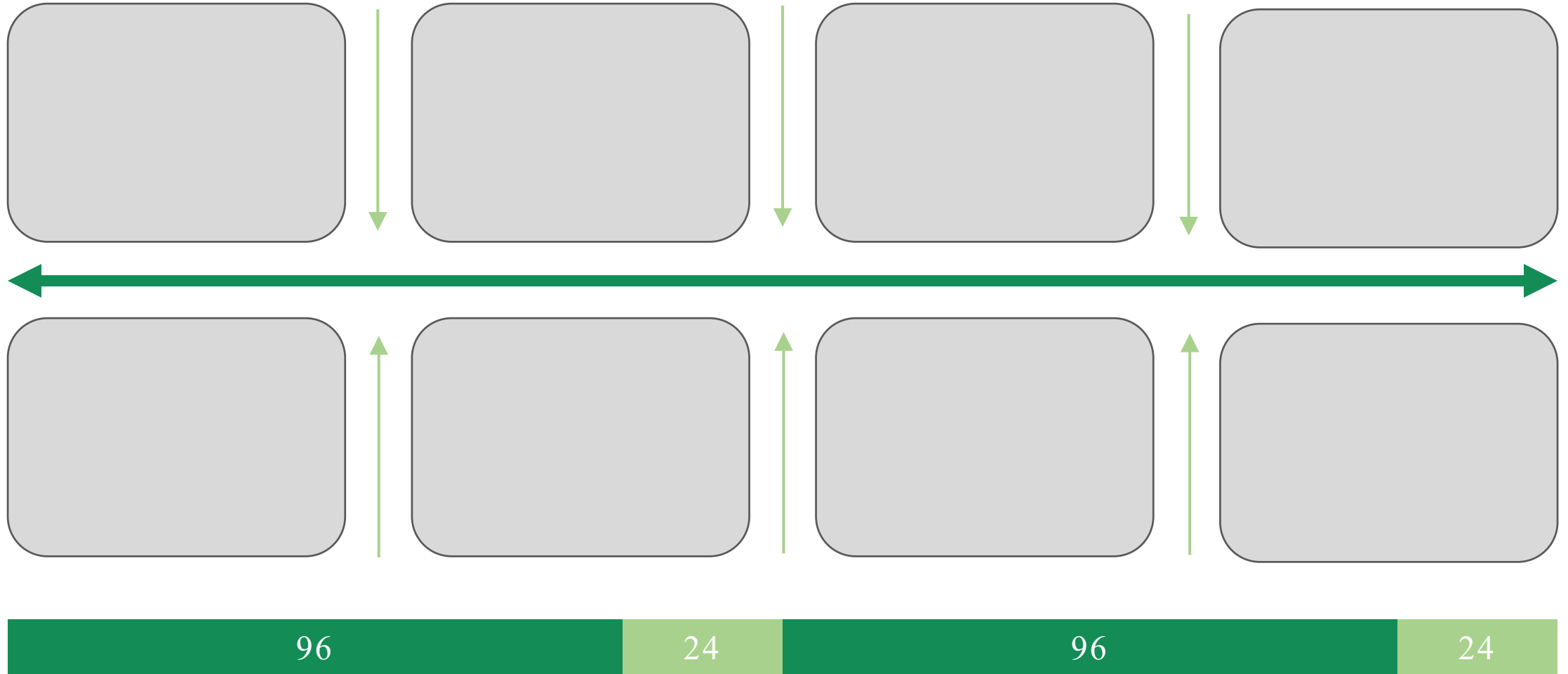
Passive / Fixed Timing Strategies



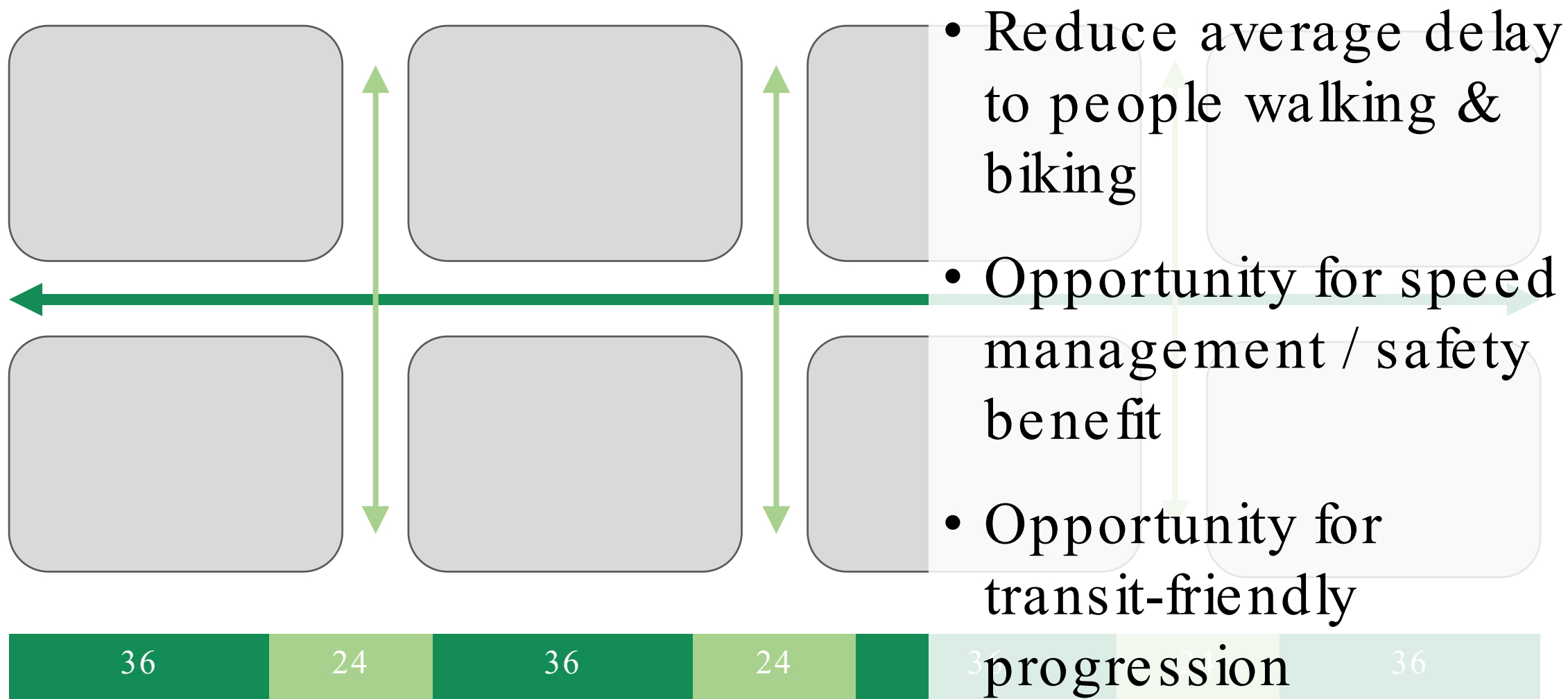
# Timing Corridors for Transit

- Reduce Signal Cycle Length
- Increase Transit Green Time
- Time Progressions to Transit Green Wave / Safe Speeds
- Let the bus go straight!

# Corridor-Based Timing

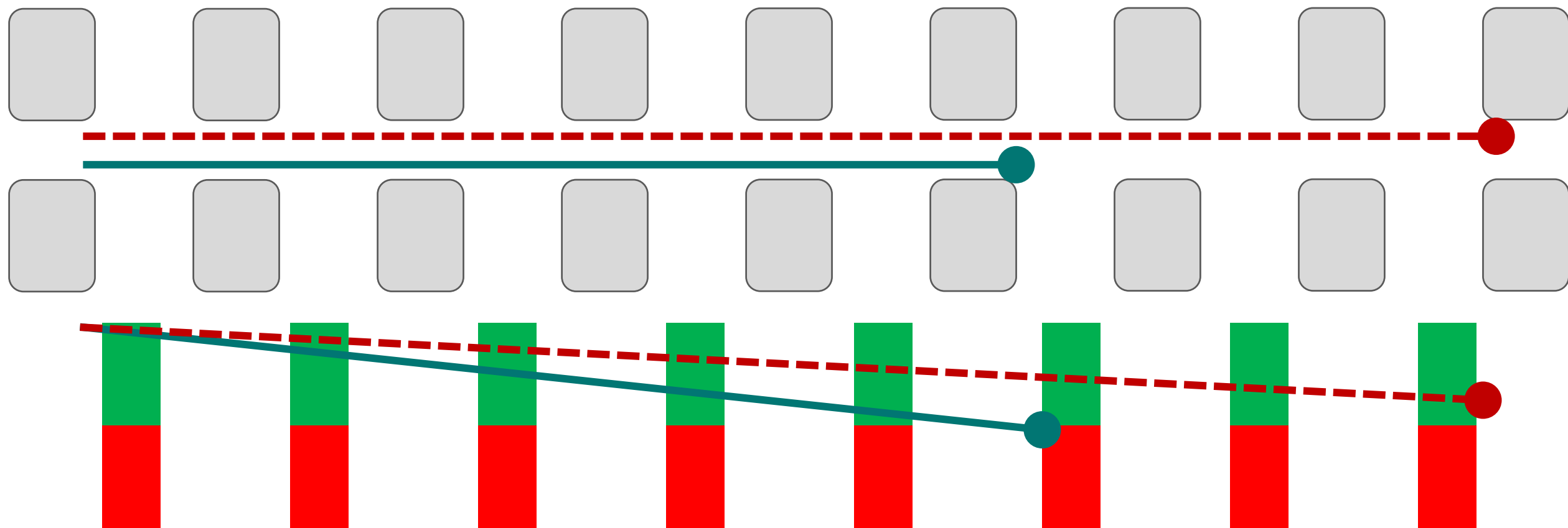


# Balanced Signal Timing



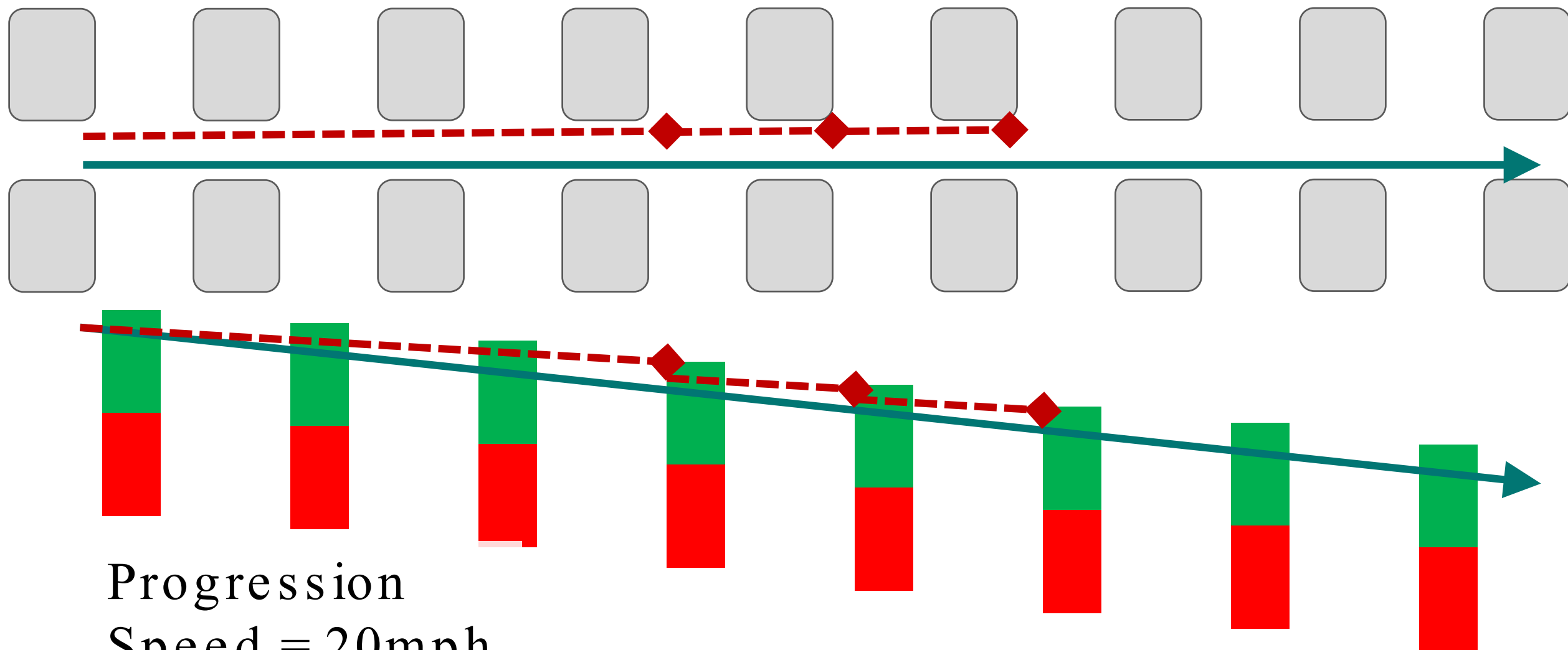


# One-way progression



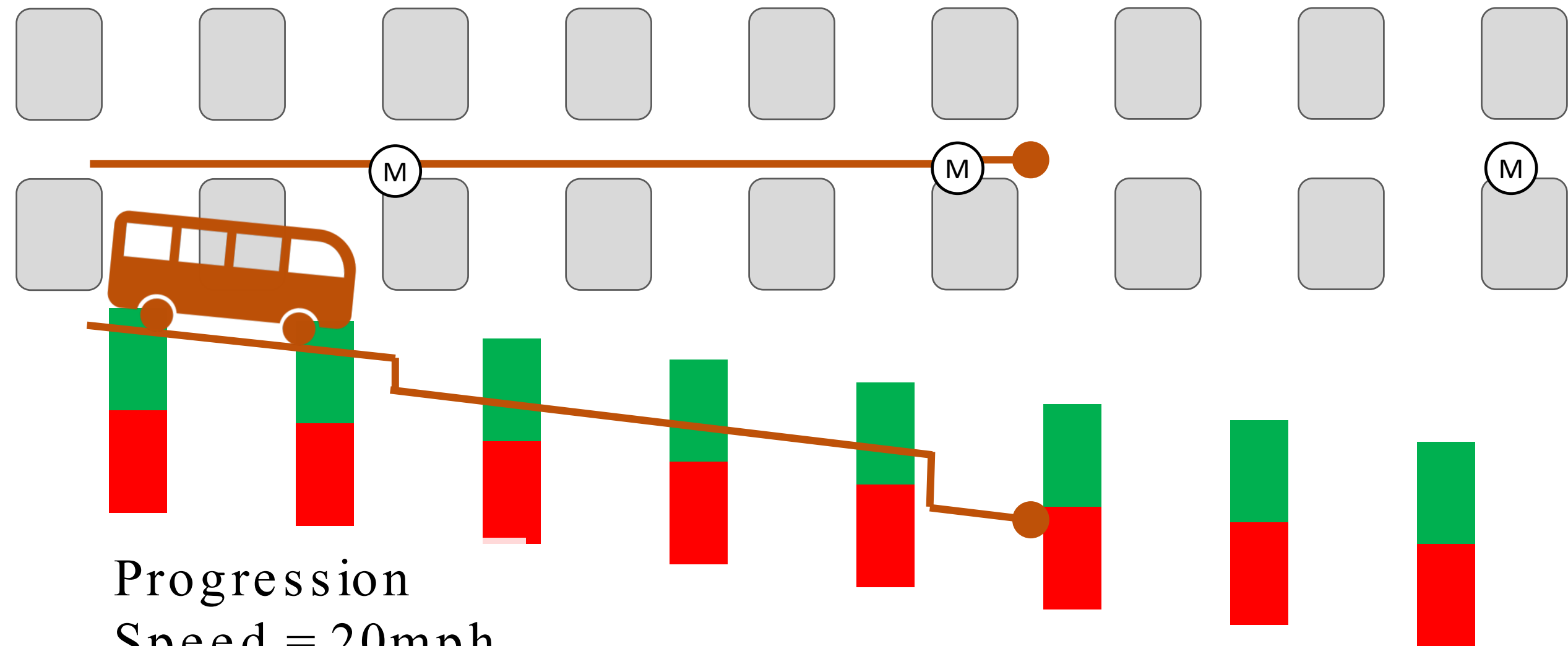
Signal  
Blocks

# One-way progression

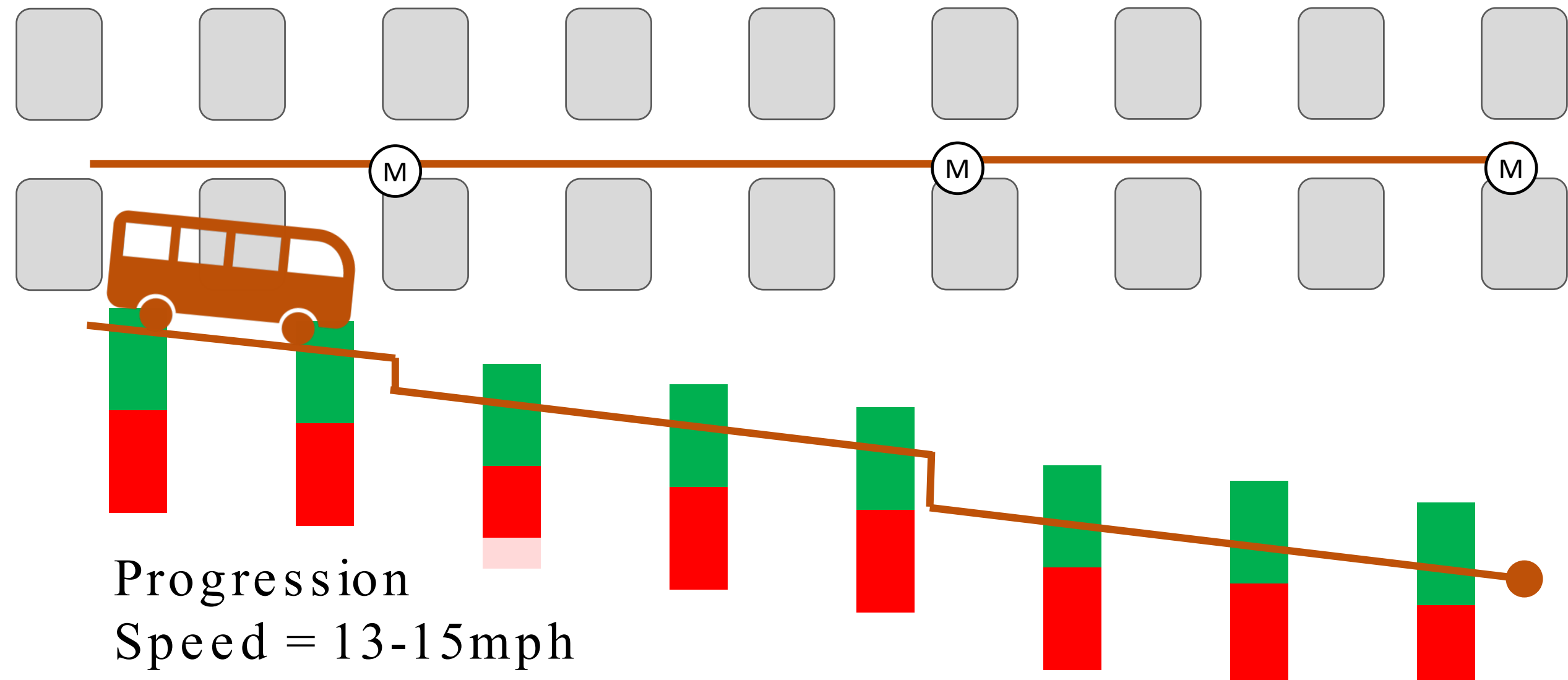


Progression  
Speed = 20mph

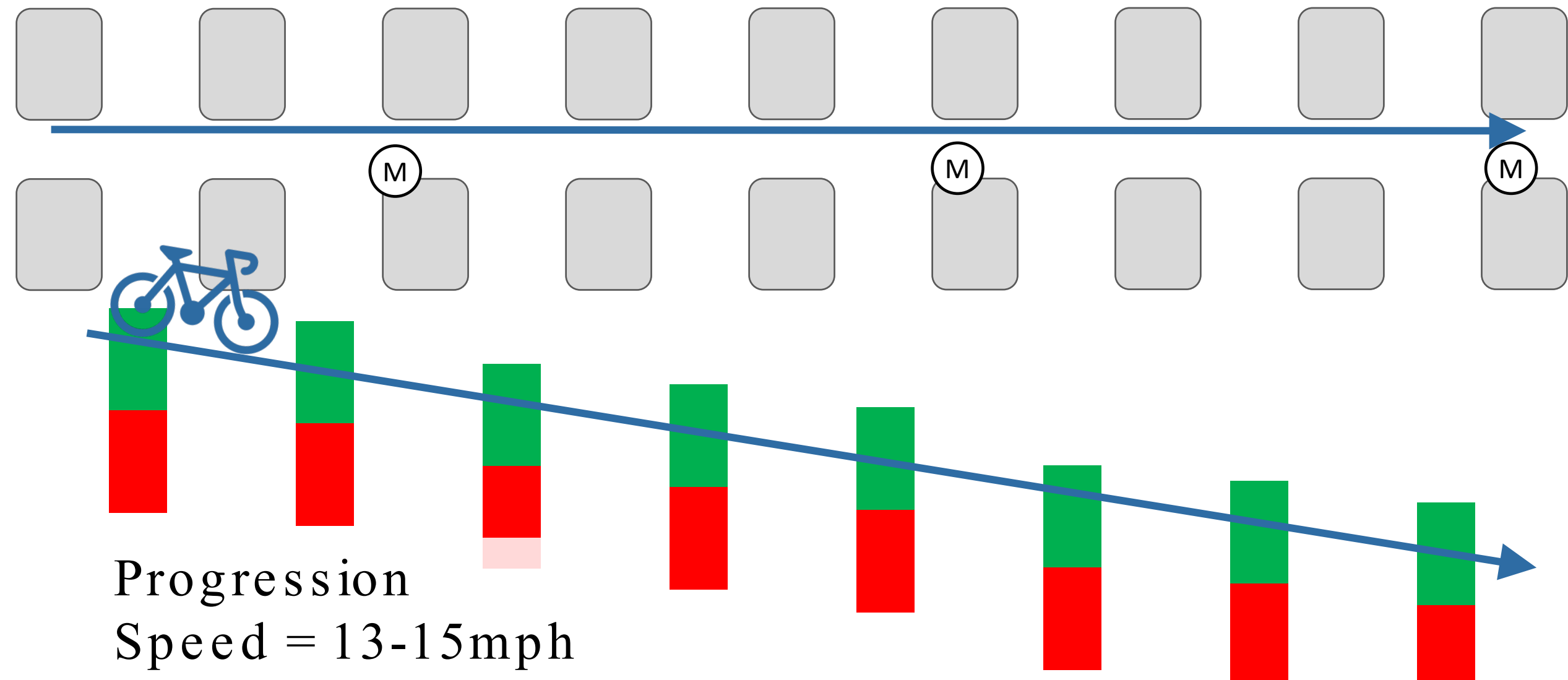
# One-way progression – Before



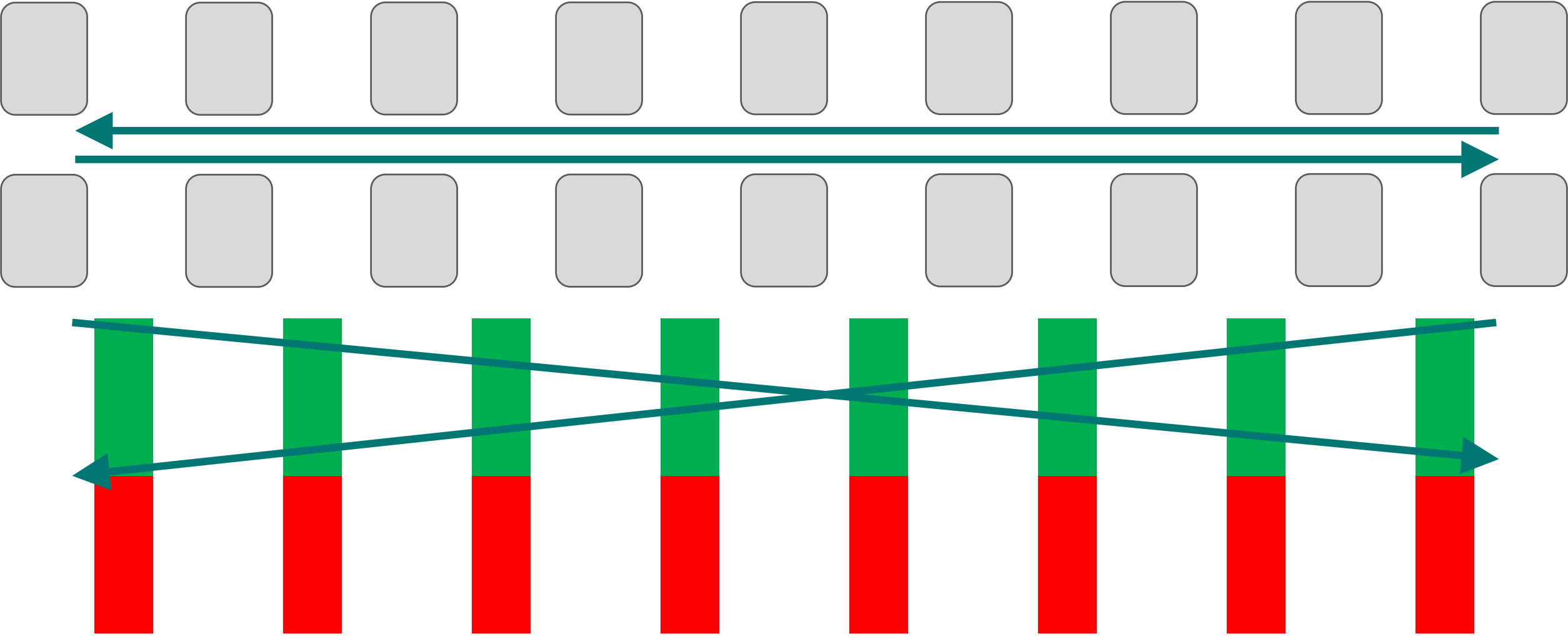
# One-way progression – After



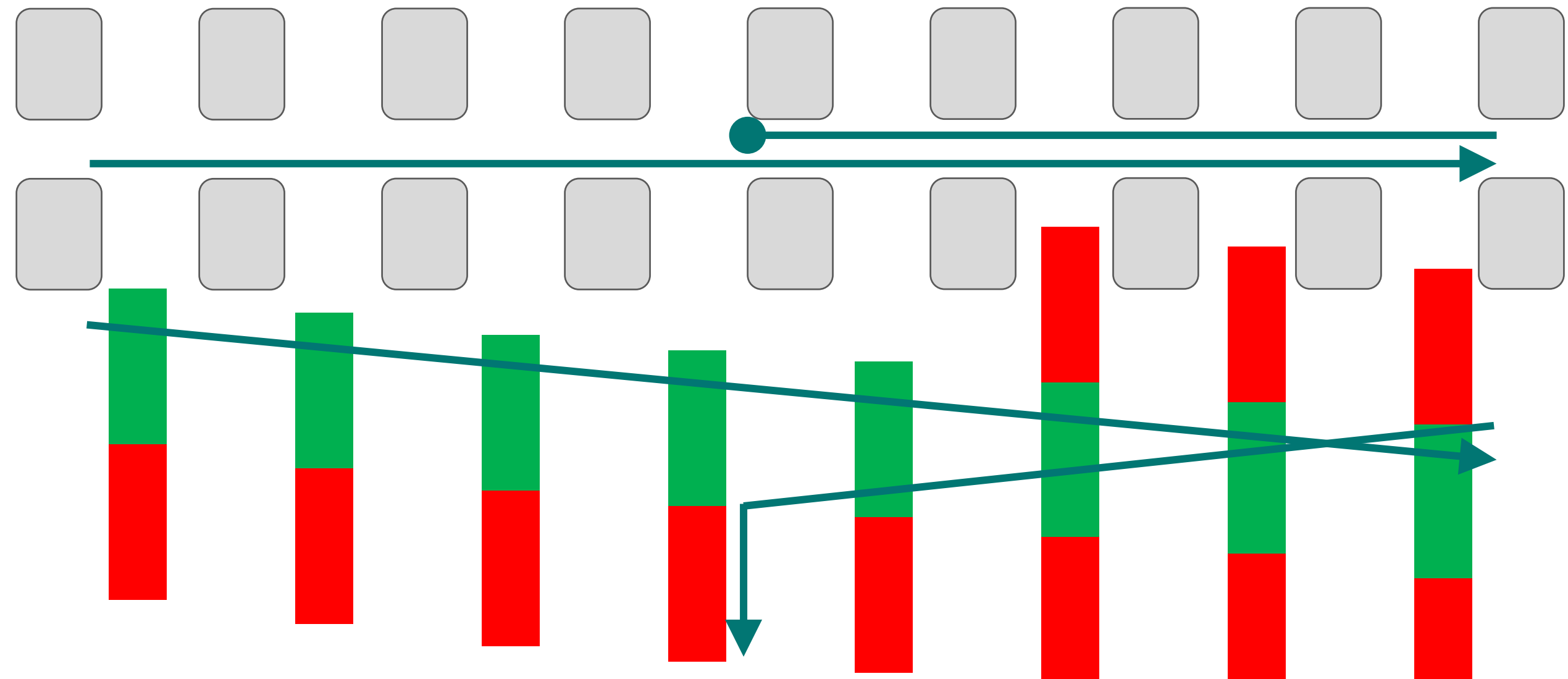
# One-way progression



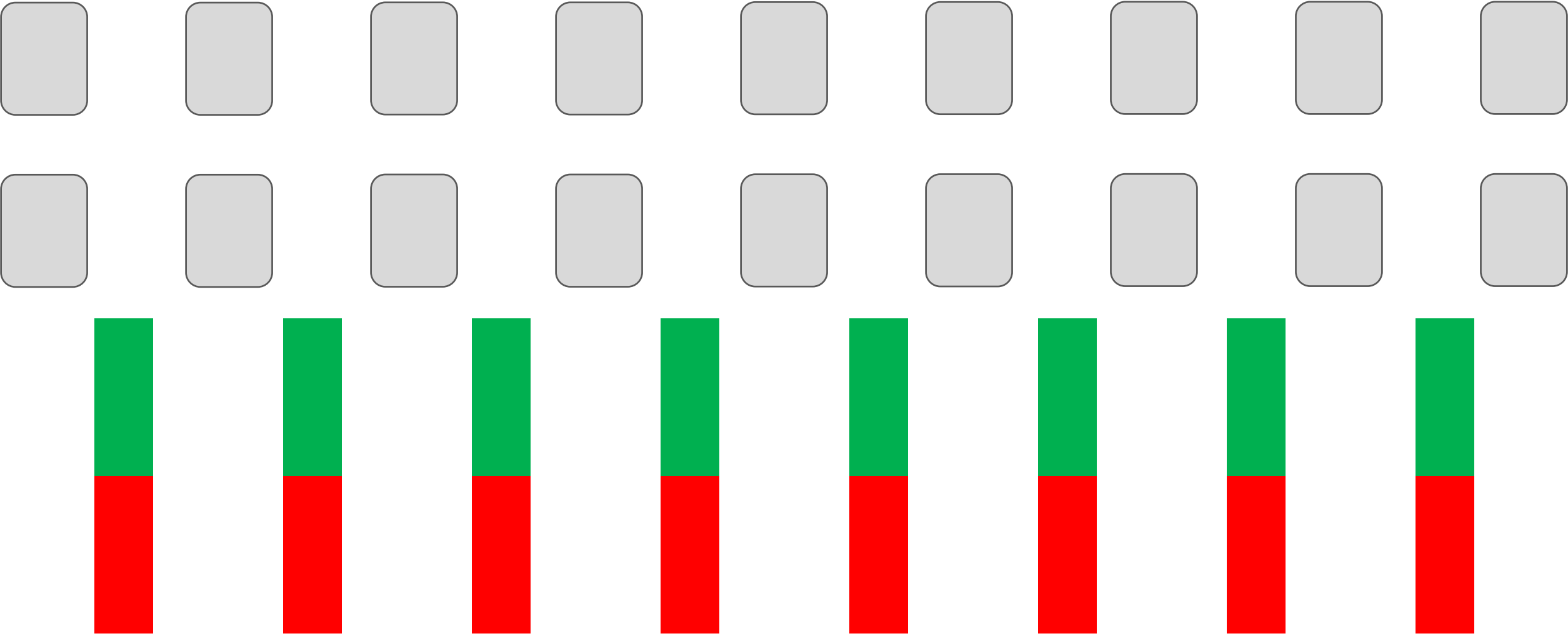
# Two-Way Progression



# Two-Way Progression

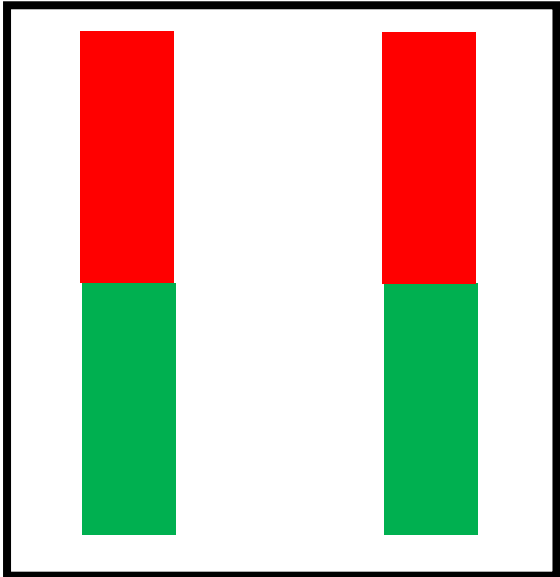
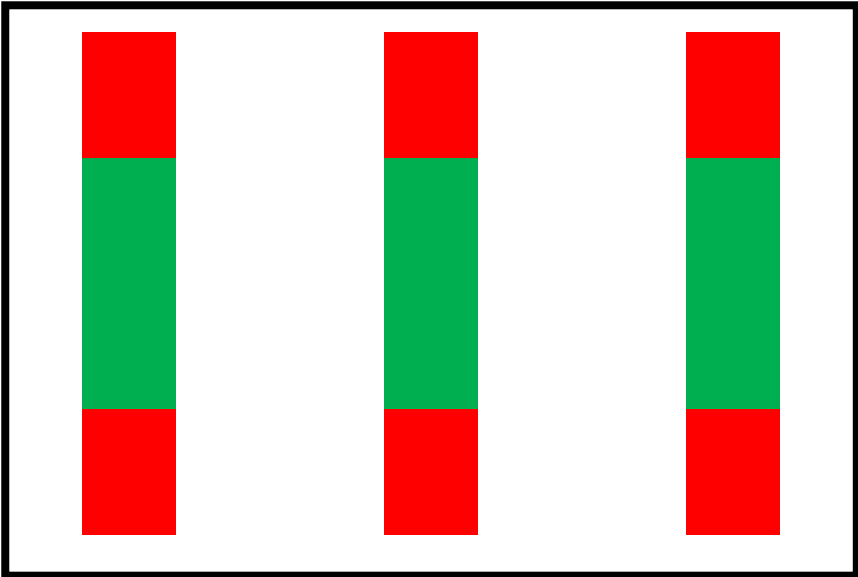
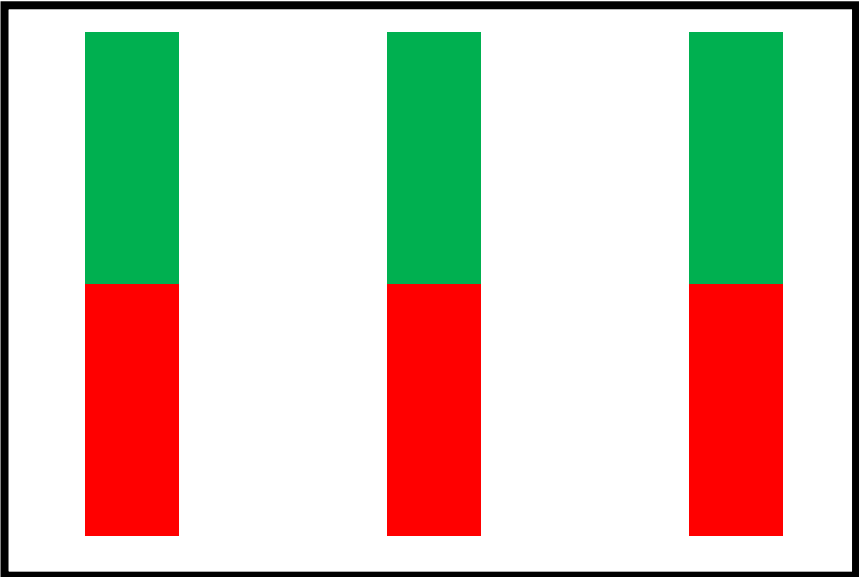
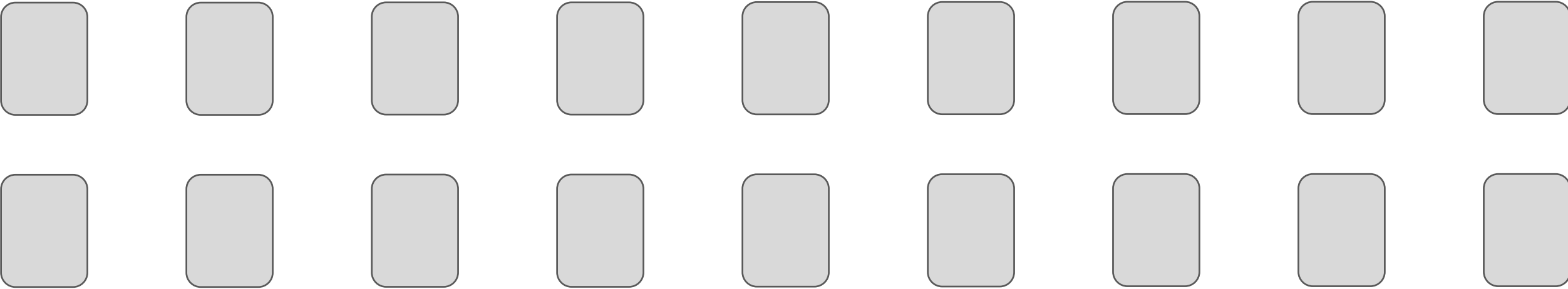


# Two-Way Progression

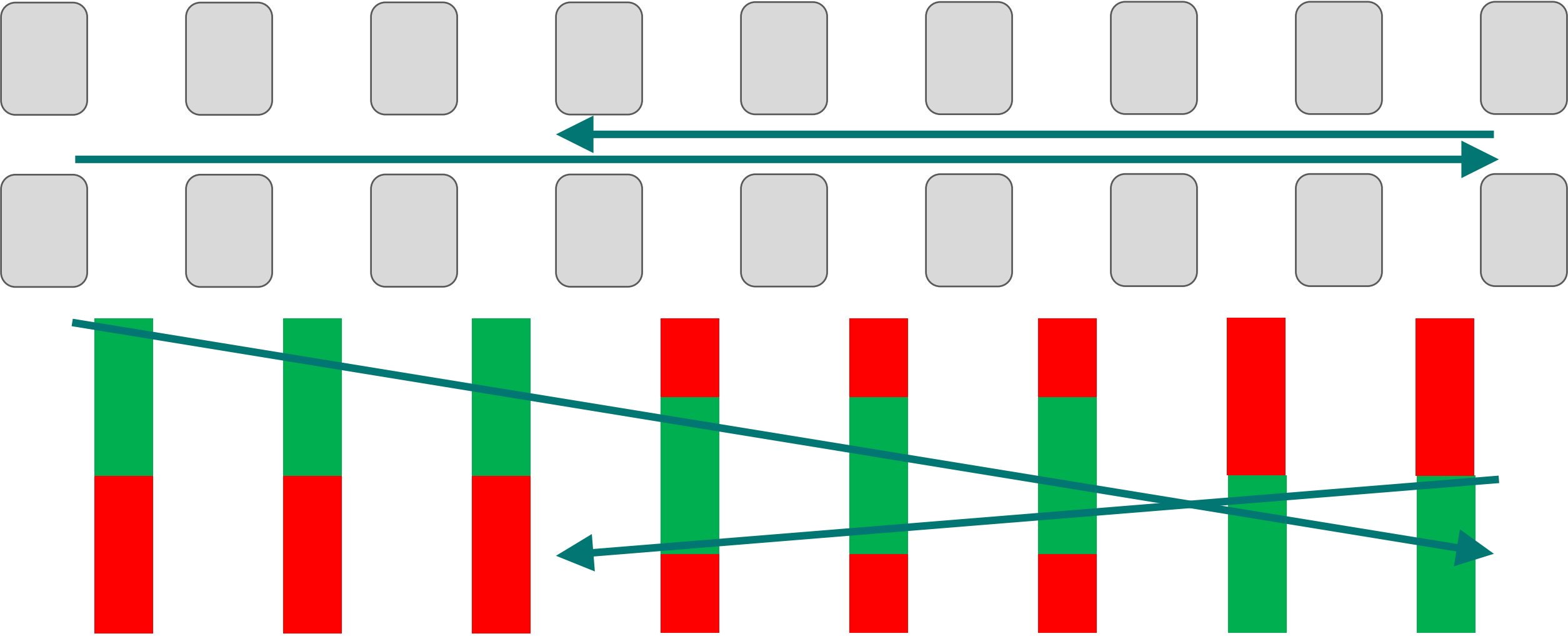




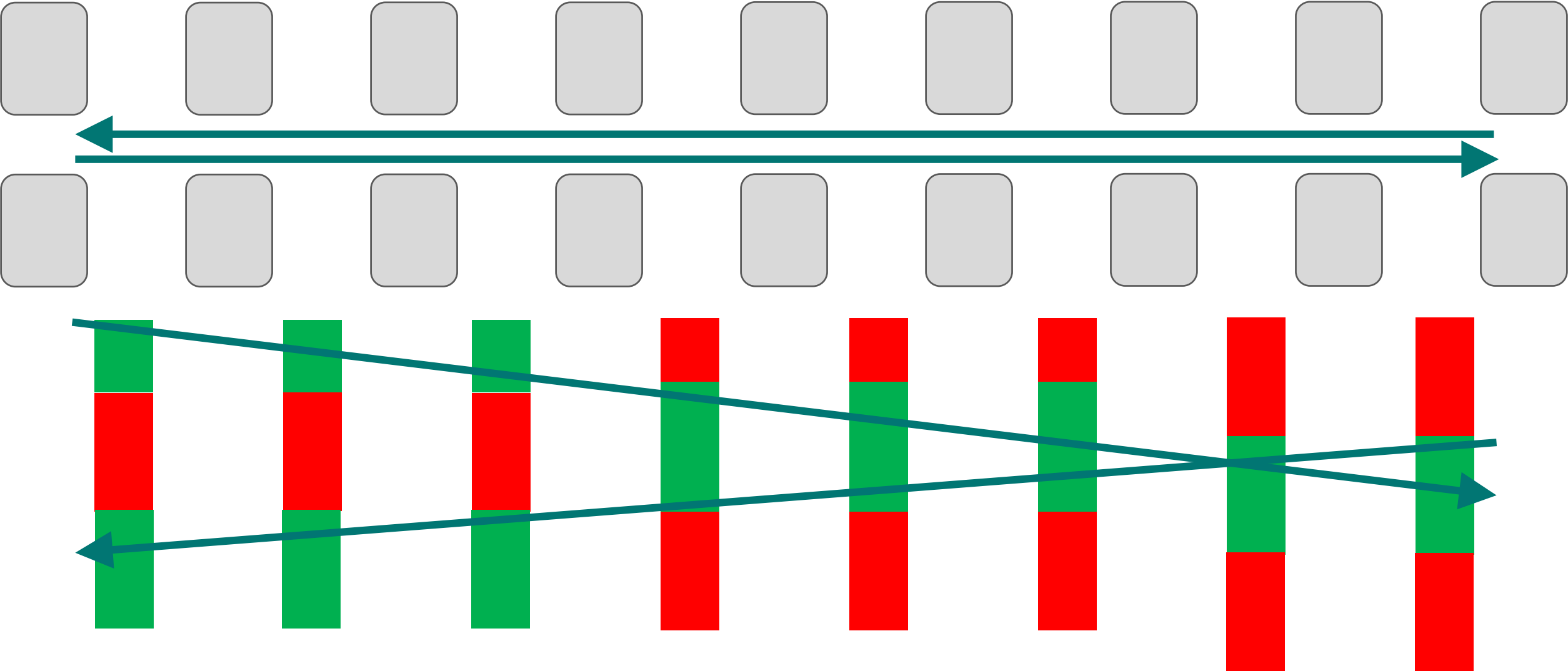
# Two-Way Progression



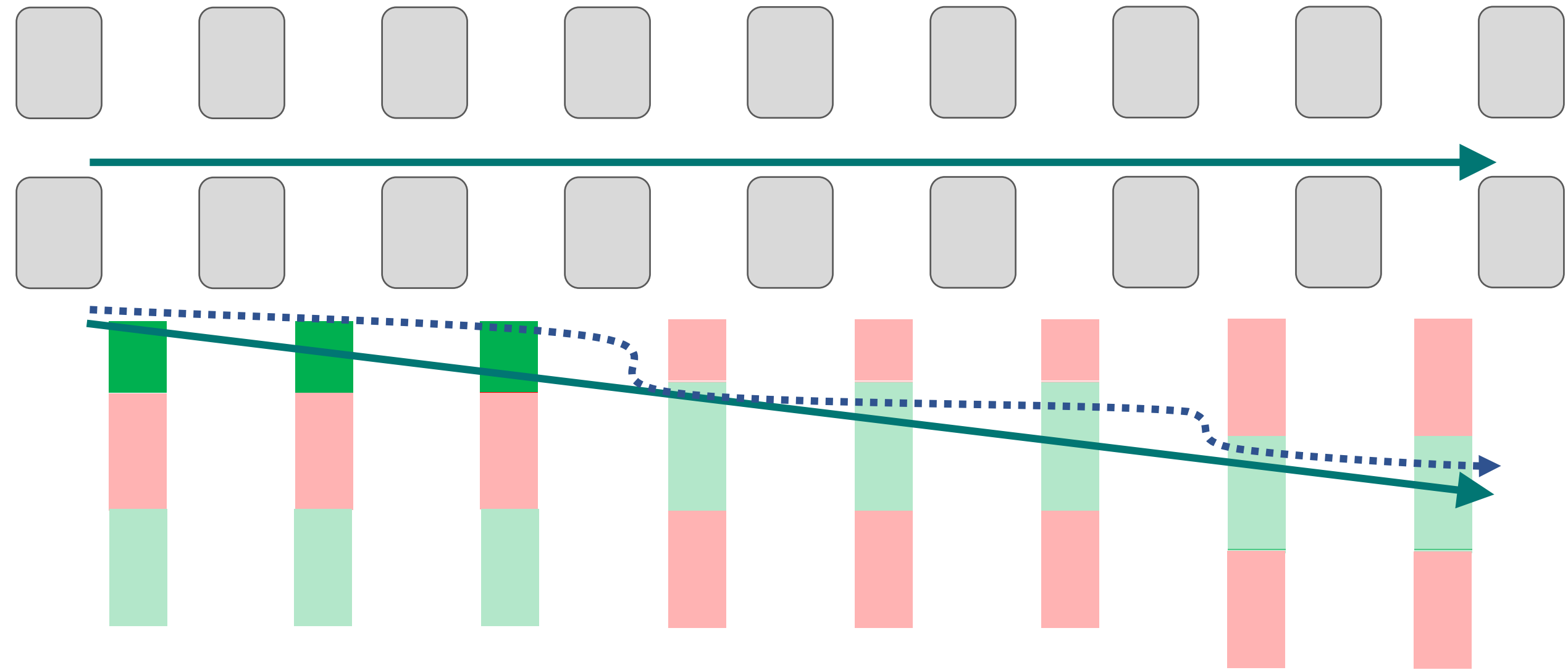
# Two-Way Progression



# Two-Way Progression



# Two-Way Progression – Speed Mgmt

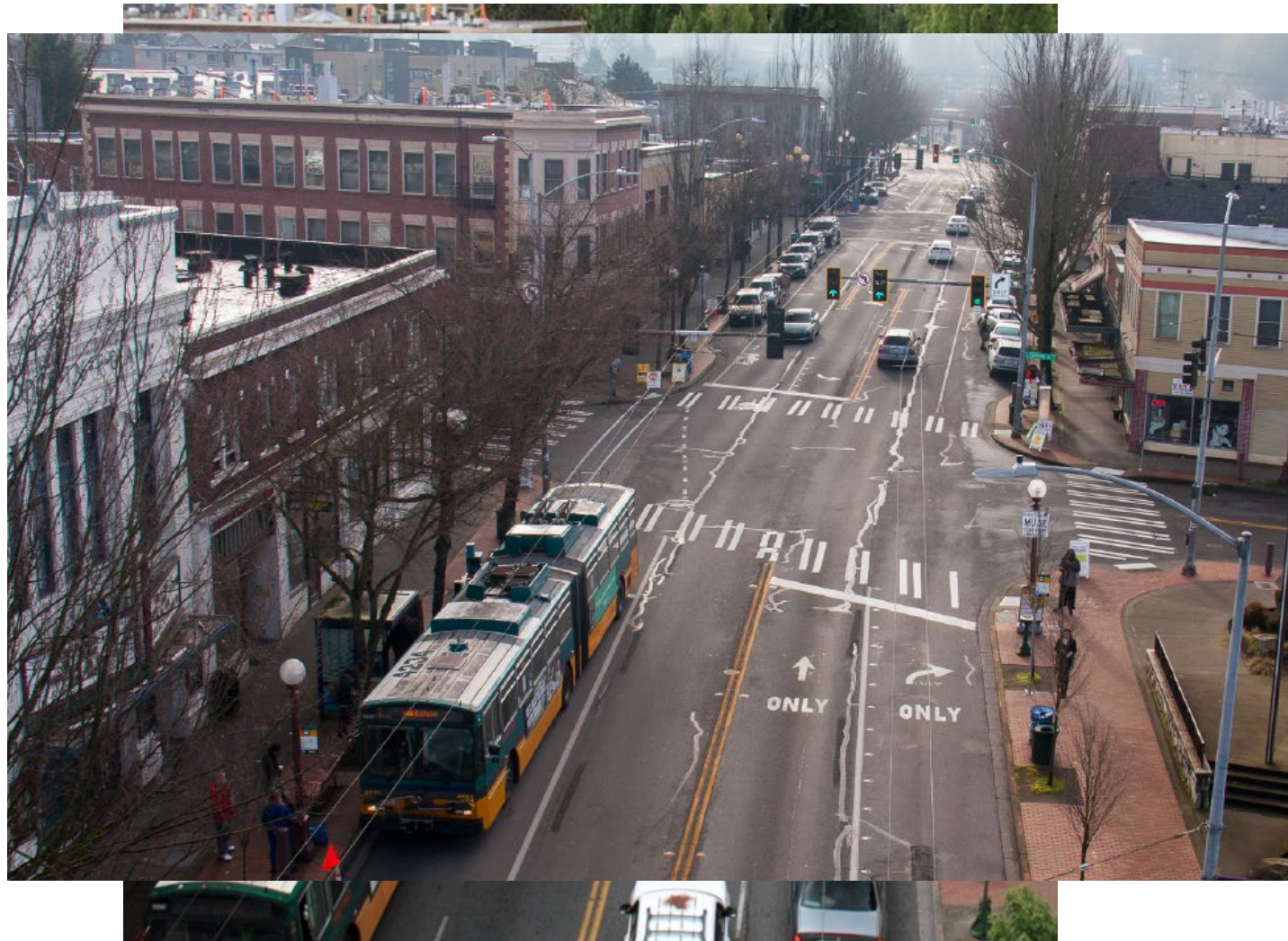


# Shorter Cycle Lengths can help control speeding, reduce delay penalty



- Fill “gaps” in the platoon with slower progression speed
- Use small clusters / signal blocks to disincentivize speeding (decrease “unconstrained arrivals”)
- Shorter Cycle Length reduces network delay

# Longer Cycle Lengths can offset delay during peak hours



AM Peak	
Street	Before
S Edmunds St	60
S Ferdinand St	60
S Hudson St	60
39 <sup>th</sup> Ave S	60
Brandon St	60
S Orcas St	60
S Kenny St	60

# Longer Cycle Lengths can offset delay during peak hours



AM Peak		
Street	Before	After
S Edmunds St	60	120
S Ferdinand St	60	120
S Hudson St	60	120
39 <sup>th</sup> Ave S	60	60
Brandon St	60	60
S Orcas St	60	120
S Kenny St	60	60

# Longer Cycle Lengths can offset delay during peak hours



Off-Peak		
Street	Before	After
S Edmunds St	60	60
S Ferdinand St	60	60
S Hudson St	60	60
39 <sup>th</sup> Ave S	60	60
Brandon St	60	60
S Orcas St	60	60
S Kenny St	60	60



# Rainier Ave S, Seattle

Motor Vehicle Travel Times

Direction	Before	After	Change
NB	07:52	08:47	+ :55
SB	09:39	10:59	+ 1:20

Transit Travel Times

Direction	Before	After	Change
NB	19:32	16:31	- 3:01
SB	15:34	15:36	+ :02

Motor Vehicle Speeding ↓ 40%

High-End Speeding (over 40mph) ↓ 75%

# Identify Sources of Delay

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“What’s the problem I want to solve?”



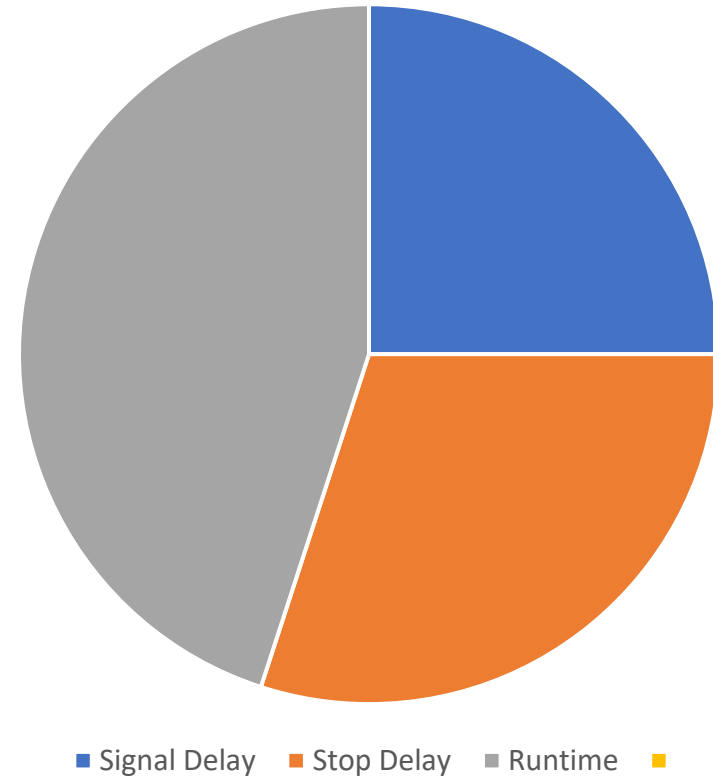
# Identifying Sources of Delay

- Dwell-time Delay at Stops
- Intersections: Turn Delay
- Intersections: Queue Length Delay
- Remerge Delay

# Identifying Sources of Delay

- Stop / Dwell Delay
  - “Doors open to Doors Close”
  - 25<sup>th</sup> / 50<sup>th</sup> / 75<sup>th</sup> percentile dwell
  - May not capture remerge delay
- Intersection / Signal Delay
  - Setting AVL waypoints / frequency
- Runtime
  - May include Queue Delay

Common Transit Route Time



# Delay by Segment



# Intersection Delay: Time-Lapse



# Intersection Delay: Time-Lapse

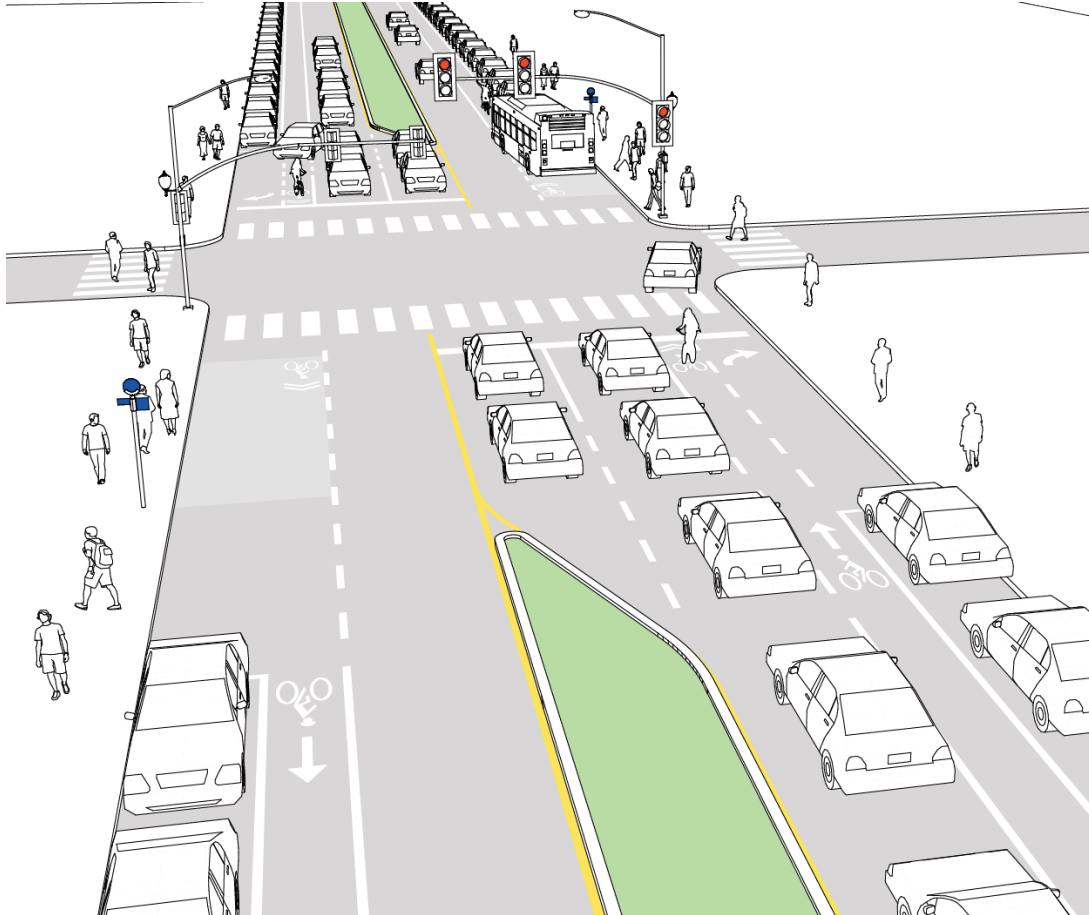
## Quantifying delay at a single stop

### Broadway / 14th St SB

### Weekday 7:30am - 5pm

Total number of buses (southbound)	315
Number of buses delayed	110 (35%)
Maximum delay per bus	77s
Cumulative delay of southbound buses	26m 30s
Avg delay per delayed bus	14.5s
Avg delay across all buses	5.0s
Total daily southbound ridership	3,470
<b>Total customer delay per day</b>	<b>4.9 hours</b>

# Stop / Dwell Delay



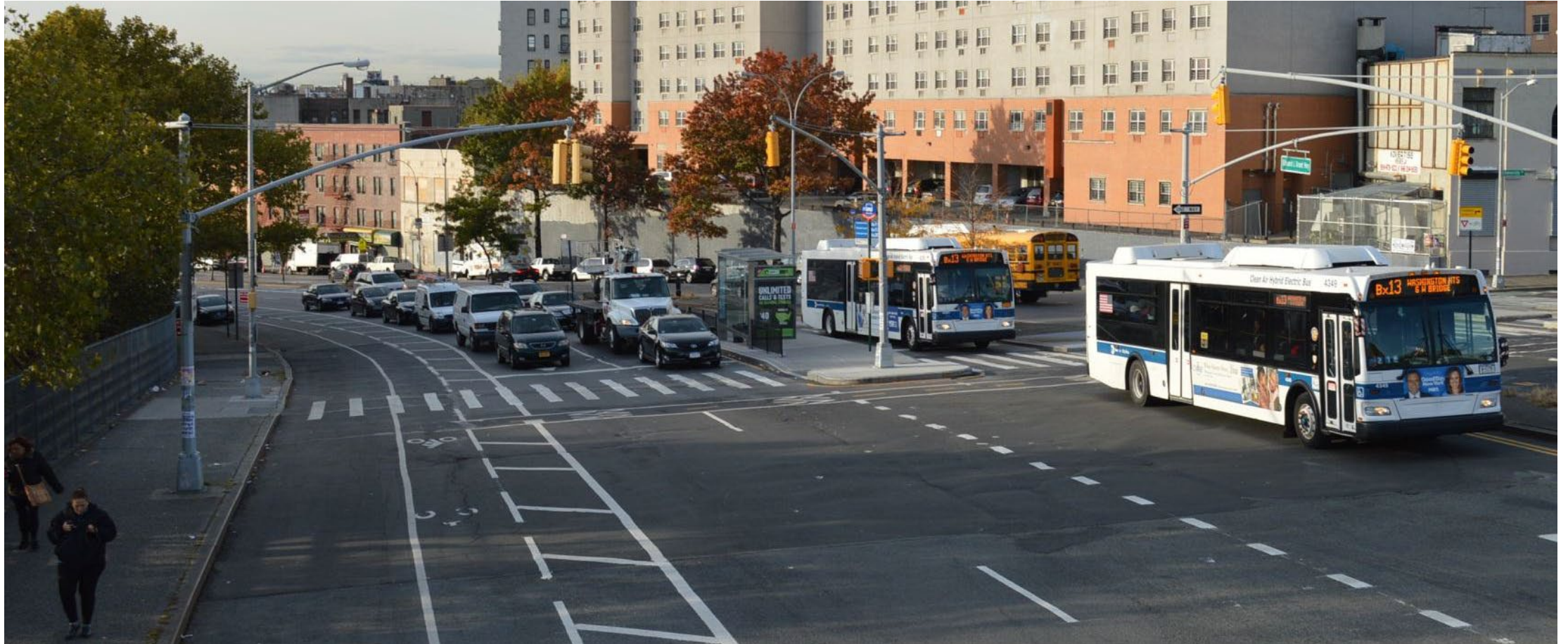
- ✓ From Pull-Out to In-Lane Stops + Passive TSP
- ✓ Increase Signal Offsets
- ✓ Active TSP (far-side)
- ✓ Queue Jump (near- or far-side)



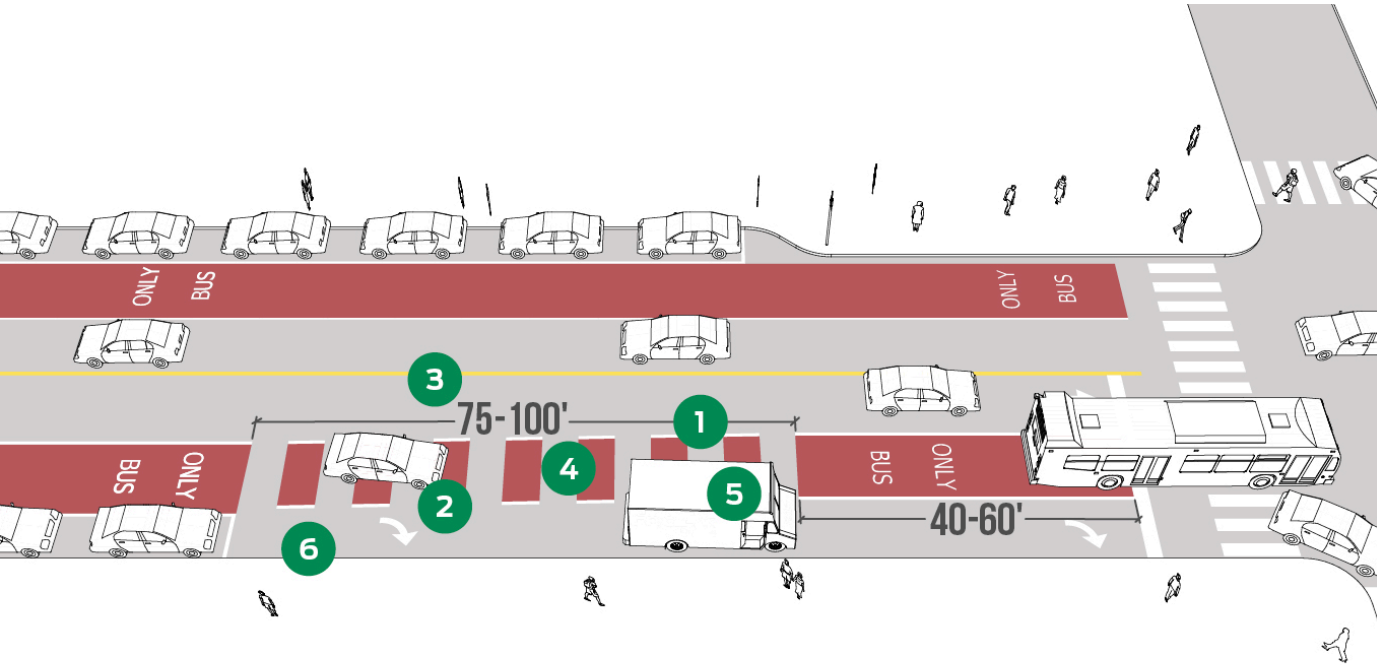
# Stop / Dwell Delay



# Stop / Dwell Delay



# Turning Vehicle Delay

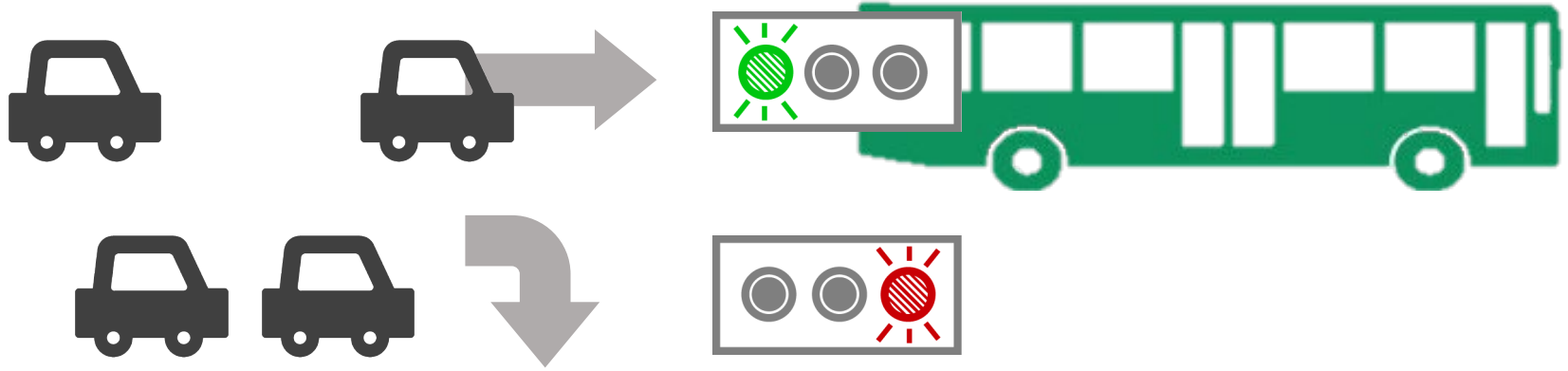


- ✓ Transit Approach Lane + Active / Passive TSP
- ✓ Right Turn Pocket + Split Phase
- ✓ Dropped Transit Lane
- ✓ Turn Prohibitions

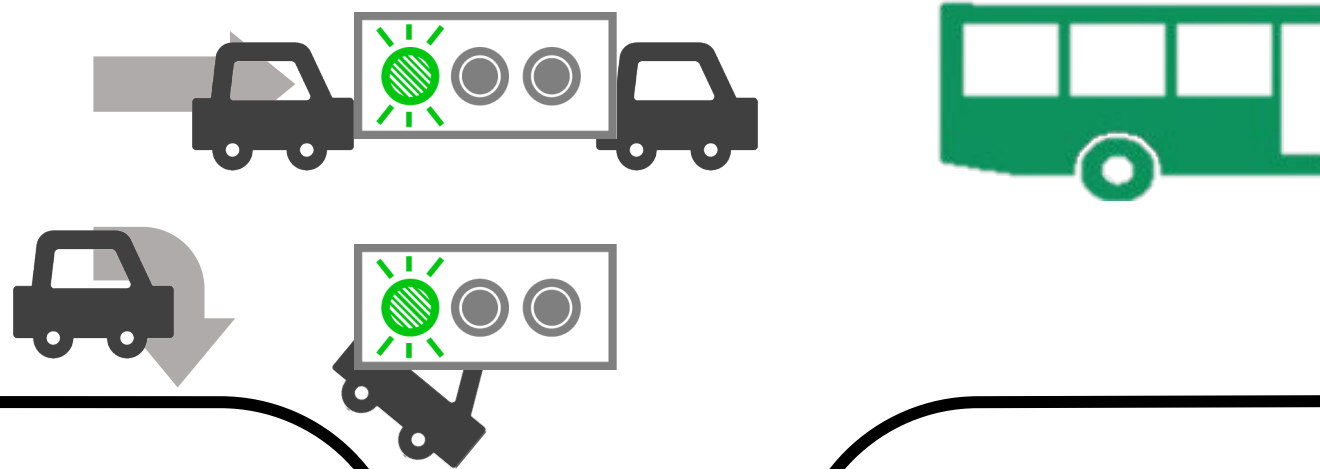
# Split Phase / Leading (Bus) Interval



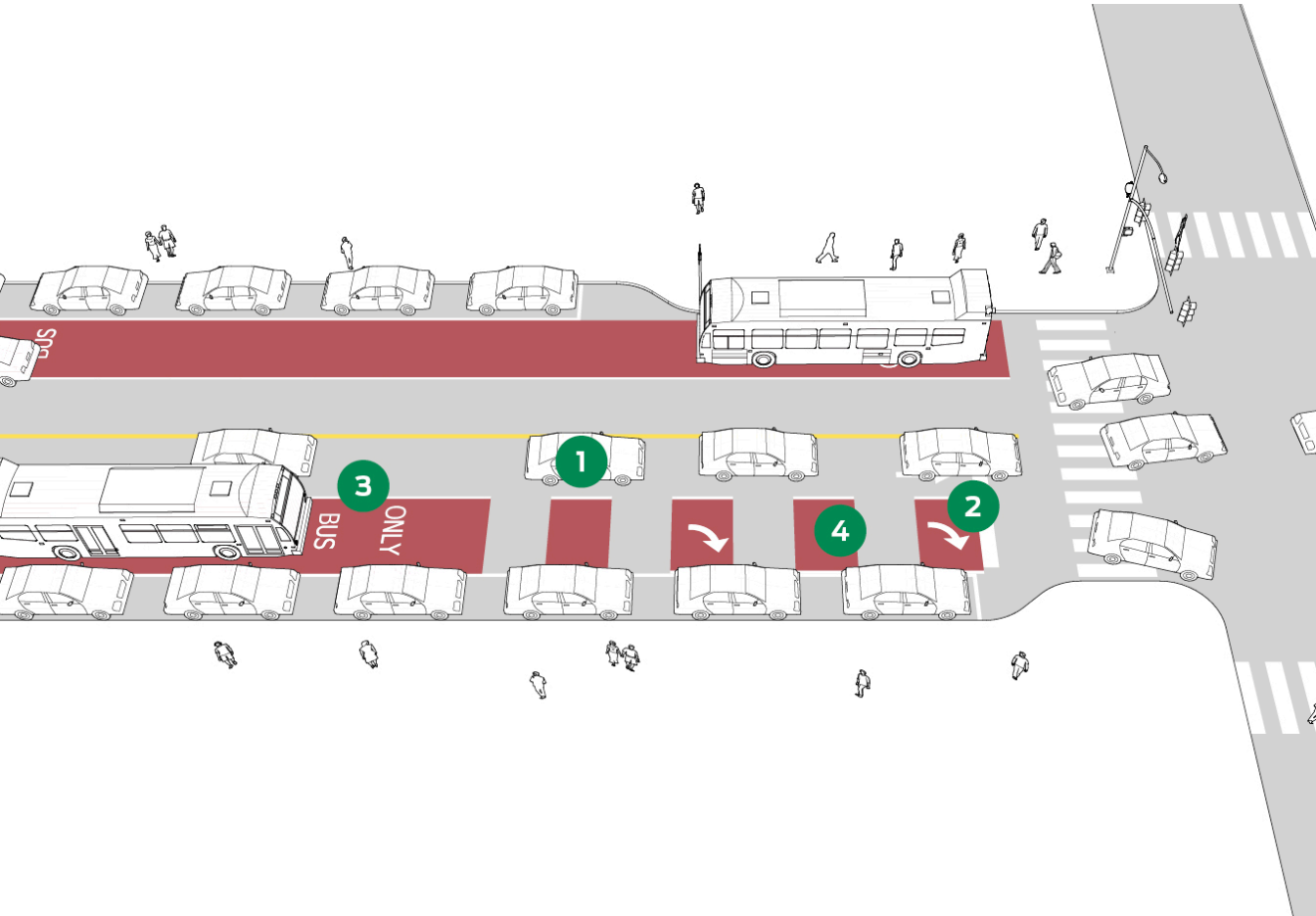
# Split Phase / Leading (Bus) Interval



# Split Phase / Leading (Bus) Interval

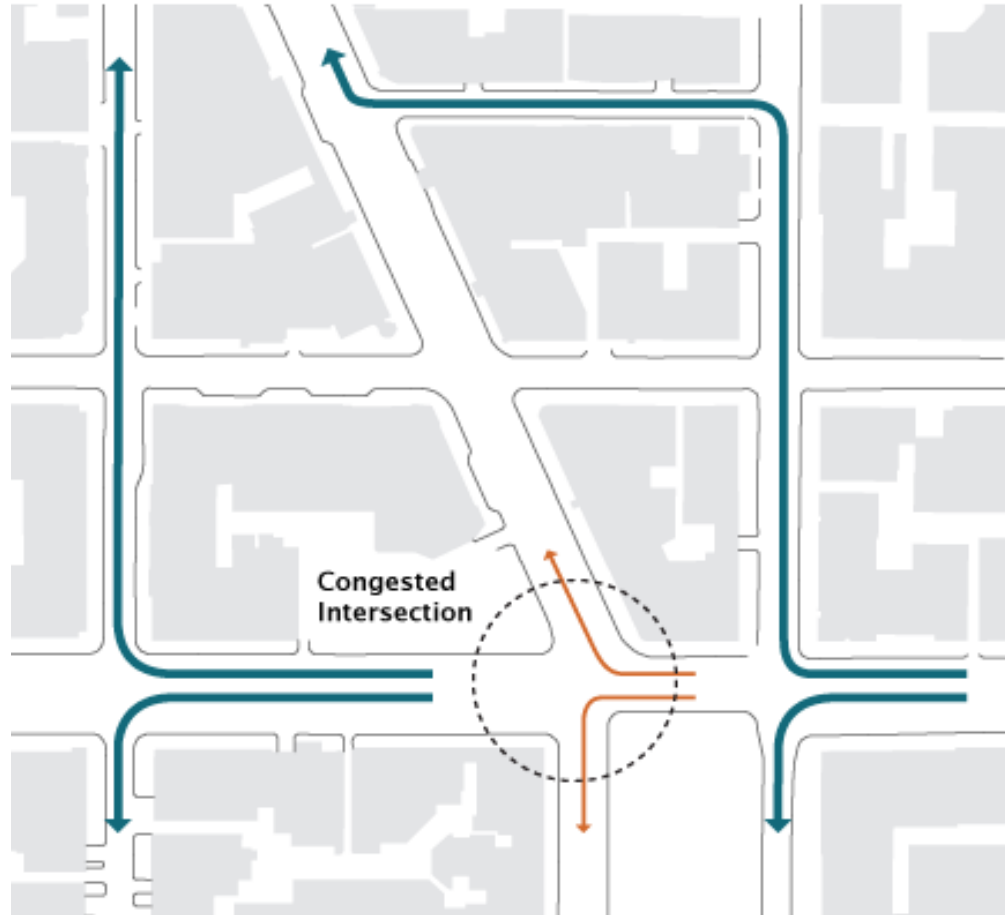


# Queue Length Delay



- ✓ Transit Lane + Active / Passive TSP
- ✓ Shared Right Turn / Transit Lane
- ✓ Traffic Metering (Forced Turns, Green Truncation)

# Turn Prohibitions



- Reroute Before
- Reroute After
- Right-Left-Left
- Three Rights